



What's next

What's next



Contents

1. What's next	3
2. Development zone	3
3. STM32MP1 Distribution Package	4
4. STM32MPU Embedded Software distribution	4
5. Which Package better suits your needs	5



A quality version of this page, approved on 7 September 2020, was based off this revision.

All along this Getting Started session, you have learned information on the STM32MPU Embedded Software distribution which is divided in 3 different packages.

You actually have walked step by step through 2 packages among the 3:

- The Starter Package that allow to evaluate the board capabilities and run examples
- The Developer Package that allow to modify the pieces of software delivered as source code (for example the Linux kernel...) and to add custom applications in the user space.

It exists a third one which is called the Distribution Package. It is the full environment that will allow you to create your own distribution for the STM32MP1.

To learn more about it, you can check the following articles:

- [Which Package better suits your needs](#)
- [STM32MP1 Distribution Package](#)

Now it is your turn...

With the **Development zone** you will be able to find many more information about the STM32MP1 like peripherals overview, linux framework explanation, data sheets and lot of "How to".



Enjoy digging into this great wiki tool !

Linux® is a registered trademark of Linus Torvalds.

Stable: 11.09.2020 - 08:59 / Revision: 11.09.2020 - 08:59

All along this Getting Started session, you have learned information on the STM32MPU Embedded Software distribution which is divided in 3 different packages.

You actually have walked step by step through 2 packages among the 3:

- The Starter Package that allow to evaluate the board capabilities and run examples
- The Developer Package that allow to modify the pieces of software delivered as source code (for example the Linux kernel...) and to add custom applications in the user space.

It exists a third one which is called the Distribution Package. It is the full environment that will allow you to create your own distribution for the STM32MP1.

To learn more about it, you can check the following articles:

- [Which Package better suits your needs](#)
- [STM32MP1 Distribution Package](#)

Now it is your turn...

With the **Development zone** you will be able to find many more information about the STM32MP1 like peripherals overview, linux framework explanation, data sheets and lot of "How to".



Enjoy digging into this great wiki tool !

Linux® is a registered trademark of Linus Torvalds.
Stable: 31.03.2021 - 16:46 / Revision: 31.03.2021 - 14:46

All along this Getting Started session, you have learned information on the STM32MPU Embedded Software distribution which is divided in 3 different packages.

You actually have walked step by step through 2 packages among the 3:

- The Starter Package that allow to evaluate the board capabilities and run examples
- The Developer Package that allow to modify the pieces of software delivered as source code (for example the Linux kernel...) and to add custom applications in the user space.

It exists a third one which is called the Distribution Package. It is the full environment that will allow you to create your own distribution for the STM32MP1.

To learn more about it, you can check the following articles:

- [Which Package better suits your needs](#)
- [STM32MP1 Distribution Package](#)

Now it is your turn...

With the **Development zone** you will be able to find many more information about the STM32MP1 like peripherals overview, linux framework explanation, data sheets and lot of "How to".



Enjoy digging into this great wiki tool !

Linux® is a registered trademark of Linus Torvalds.
Stable: 15.04.2020 - 14:24 / Revision: 15.04.2020 - 14:21

All along this Getting Started session, you have learned information on the STM32MPU Embedded Software distribution which is divided in 3 different packages.

You actually have walked step by step through 2 packages among the 3:

- The Starter Package that allow to evaluate the board capabilities and run examples



- The Developer Package that allow to modify the pieces of software delivered as source code (for example the Linux kernel...) and to add custom applications in the user space.

It exists a third one which is called the Distribution Package. It is the full environment that will allow you to create your own distribution for the STM32MP1.

To learn more about it, you can check the following articles:

- [Which Package better suits your needs](#)
- [STM32MP1 Distribution Package](#)

Now it is your turn...

With the **Development zone** you will be able to find many more information about the STM32MP1 like peripherals overview, linux framework explanation, data sheets and lot of "How to".



Enjoy digging into this great wiki tool !

Linux[®] is a registered trademark of Linus Torvalds.

Stable: 23.06.2020 - 14:55 / Revision: 12.06.2020 - 10:12

All along this Getting Started session, you have learned information on the STM32MPU Embedded Software distribution which is divided in 3 different packages.

You actually have walked step by step through 2 packages among the 3:

- The Starter Package that allow to evaluate the board capabilities and run examples
- The Developer Package that allow to modify the pieces of software delivered as source code (for example the Linux kernel...) and to add custom applications in the user space.

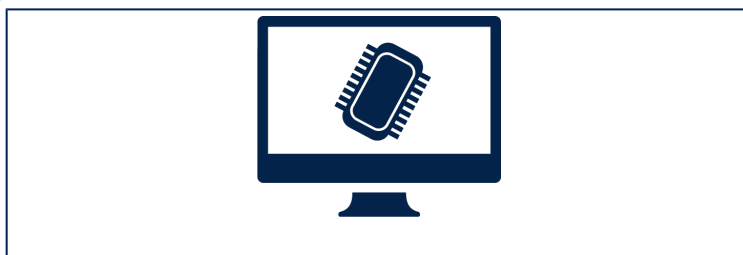
It exists a third one which is called the Distribution Package. It is the full environment that will allow you to create your own distribution for the STM32MP1.

To learn more about it, you can check the following articles:

- [Which Package better suits your needs](#)
- [STM32MP1 Distribution Package](#)

Now it is your turn...

With the **Development zone** you will be able to find many more information about the STM32MP1 like peripherals overview, linux framework explanation, data sheets and lot of "How to".





Development zone.

Enjoy digging into this great wiki tool !

Linux® is a registered trademark of Linus Torvalds.