



Trace-cmd and kernelshark trace viewer



Contents

1. Trace-cmd and kernelshark trace viewer	3
2. Category:Tracing tools	13
3. Ftrace	25



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Contents

1 Article purpose	4
2 Introduction	5
3 Installing the trace and debug tool on your target board	7
3.1 Using the STM32MPU Embedded Software distribution	7
3.1.1 Distribution Package	7
4 Getting started	9
4.1 Making a trace using function tracer mode	9
4.2 Making a trace using graph function tracer mode	9
4.3 Reading the trace	10
5 To go further	11
5.1 Visualizing trace using kernelshark	11
5.1.1 Host installation (Linux environment)	11
5.1.2 Opening and reading trace-cmd trace	11
6 References	13



1 Article purpose

This article provides the basic information needed to start using the Linux tool: **trace-cmd**^[1] and host trace viewer **kernelshark**^[2].



2 Introduction

The following table provides a brief description of the tool, as well as its availability depending on the software packages:

✔: this tool is either present (ready to use or to be activated), or can be integrated and activated on the software package.

✘: this tool is not present and cannot be integrated, or it is present but cannot be activated on the software package.

Tool			STM32MPU Embedded Software distribution			STM32MPU Embedded Software distribution for Android™		
Name	Category	Purpose	Starter Package	Developer Package	Distribution Package	Starter Package	Developer Package	Distribution Package
		trace-cmd ^[1] command interacts with the Trace tracer that is built inside the Linux kernel. It interfaces with the Trace specific files found in the debugfs file system						



Tool			STM32MPU Embedded Software distribution			STM32MPU Embedded Software distribution for Android™		
Name	Category	Purpose	Starter Package	Developer Package	Distribution Package	Starter Package	Developer Package	Distribution Package
trace-cmd	Tracing tools	<p>under the tracing directory.</p> <p>kernelshark^[2] is a front-end reader of trace-cmd output. "trace-cmd record" and "trace-cmd extract" create a trace.dat (trace-cmd.dat) file. kernelshark can read this file, and produce a graph and list view of the corresponding data.</p>	✘	✘	✔	✘	✘	✘

Note: in case you want to trace at boot time, it is recommended to use *ftrace*.



3 Installing the trace and debug tool on your target board

3.1 Using the STM32MPU Embedded Software distribution

3.1.1 Distribution Package

Since Yocto Thud version, **trace-cmd** recipe is no more present in openembedded-core meta package and so is not installed by default in all STM32MPU Software Packages.

Following recipes are proposed to integrate trace-cmd in STM32MPU Embedded Software distribution. It has to be added in *layers/meta-st/meta-st-stm32mp/recipes-kernel*.

- Create *trace-cmd* directory:

```
PC $> mkdir layers/meta-st/meta-st-stm32mp/recipes-kernel/trace-cmd
PC $> cd layers/meta-st/meta-st-stm32mp/recipes-kernel/trace-cmd
```

- Create *trace-cmd.inc* file with the following content:

```
SRCREV = "57371aaa2f469d0ba15fd85276deca7bfdd7ce36"
PV = "2.6.2"

inherit pkgconfig

FILESEXTRAPATHS = . "${FILE_DIRNAME}/trace-cmd:"

SRC_URI = "git://git.kernel.org/pub/scm/linux/kernel/git/rostedt/trace-cmd.git;
branch=trace-cmd-stable-v2.6"

S = "${WORKDIR}/git"
```

- Create *trace-cmd_git.bb* file with the following content:

```
SUMMARY = "User interface to Ftrace"
HOMEPAGE = "http://git.kernel.org/"
LICENSE = "GPLv2 & LGPLv2.1"

require trace-cmd.inc

LIC_FILES_CHKSUM = "file://COPYING;md5=751419260aa954499f7abaabaa882bbe \
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file://trace-input.c;beginline=5;endline=8;
md5=3ec82f43bbe0cfb5951ff414ef4d44d0 \
"

EXTRA_OEMAKE = "\
'prefix=${prefix}' \
'bindir=${bindir}' \
'man_dir=${mandir}' \
'html_install=${datadir}/kernelshark/html' \
'img_install=${datadir}/kernelshark/html/images' \
\
'bindir_relative=${@oe.path.relative(prefix, bindir)}' \
'libdir=${libdir}' \
```



```

\
NO_PYTHON=1 \
"
do_compile_prepend() {
# Make sure the recompile is OK
rm -f ${B}/.*.d
}
do_install() {
oe_runmake DESTDIR="${D}" install
}

```

- Add *trace-cmd* package install to the *st-image-weston* image:

```

PC $> echo 'IMAGE_INSTALL_append += "trace-cmd"' >> layers/meta-st/meta-st-openstlinux
/recipes-st/images/st-image-weston.bbappend

```

- Rebuilt the *st-image-weston* target:

```

PC $> cd <build directory>
PC $> bitbake st-image-weston

```

When testing the new image on the target board, *trace-cmd* can be found in the following path:

```

Board $> which trace-cmd
/usr/bin/trace-cmd

```

However, an additional configuration of the Linux kernel must be performed to obtain the trace.

This is the configuration used for **ftrace**. Please refer to [Ftrace install](#) to complete the configuration of the Linux kernel.

This is the reason why you can not use this tool in Starter and Developer Packages context.



4 Getting started

trace-cmd inherits all available configurations from Ftrace.

It is possible to get filtered trace with both function and graph function mode.

It is also possible to trace specific prints done in the source file.

You first need to mount the tracefs:

```
Board $> mount -t tracefs nodev /sys/kernel/tracing
```

To find out which tracers are available, simply cat the available_tracers file in the tracing directory:

```
Board $> cat /sys/kernel/tracing/available_tracers
function_graph function nop
```

Note that you must be placed on the target board within a directory path where you have access rights for writing the generated trace file.

4.1 Making a trace using function tracer mode

The example below shows how to filter on a set of functions that contains uart:

- To get a trace on UART, you can connect to the target board with the new console (i.e. through ssh), and then type a simple command, like "/s"
- Then press Ctrl-C to stop the trace

```
Board $> trace-cmd record -p function -l *uart*
  plugin 'function'
Hit Ctrl^C to stop recording
^CCPU0 data recorded at offset=0x15d000
  4096 bytes in size
CPU1 data recorded at offset=0x15e000
  4096 bytes in size
```

See below for [reading the trace](#).

4.2 Making a trace using graph function tracer mode

The example below shows how to filter on a set of graph functions that contains uart:

- To get trace on UART, you can connect to the target board with the new console (i.e. through ssh), and then type a simple command, like "/s"
- Then press Ctrl-C to stop the trace



```
Board $> trace-cmd record -p function_graph -l *uart*
plugin 'function_graph'
Hit Ctrl^C to stop recording
^CCPU0 data recorded at offset=0x15d000
4096 bytes in size
CPU1 data recorded at offset=0x15e000
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See below for [reading the trace](#).

4.3 Reading the trace

Command to read the trace:

```
Board $> trace-cmd report
```

By default, it reads the previously created file *trace.dat* at the position where the command is entered.

If you want to specify an other file name:

```
Board $> trace-cmd report -i mytrace.dat
or
Board $> trace-cmd report mytrace.dat
```



5 To go further

5.1 Visualizing trace using kernelshark

5.1.1 Host installation (Linux environment)

```
PC $> sudo apt-get install kernelshark
```

5.1.2 Opening and reading trace-cmd trace

kernelshark can read trace-cmd report and produce a graph and list view of the data. Please refer to kernelshark home page^[2] for detail.

- Get the trace from the board. It is possible to get the trace directly from the SDCard under use, or remotely from the target board:

```
PC $> scp root@<board_ip_address>/<path_to>/trace.dat <path_on_host>
```

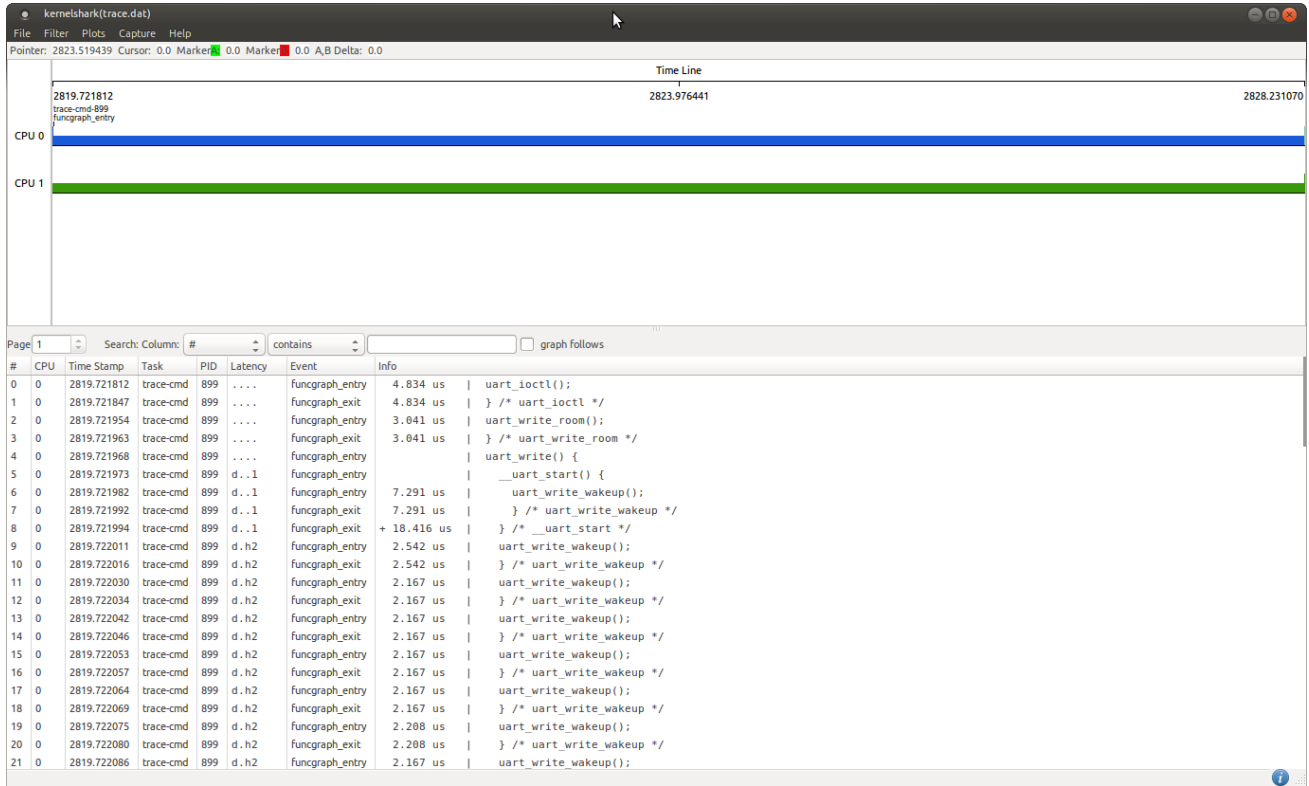
- Open trace with kernelshark

It can be done by opening kernelshark and then opening trace.dat file from the menu, or using the following command:

```
PC $> kernelshark <path_on_host>/trace.dat
```



Here is the example of a trace filtered with UART function_graph mode:





6 References

- 1.01.1 <https://lwn.net/Articles/410200/>
- 2.02.12.2 <http://rostedt.homelinux.com/kernelshark>

- Useful external links

Document link	Document Type	Description
Using KernelShark	User Guide	https://lwn.net
Trace-cmd presentation	User Guide	https://lwn.net
KernelShark quick tutorial	Presentation	https://elinux.org

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Contents

1 Article purpose	14
2 Introduction	15
3 Installing the trace and debug tool on your target board	17
3.1 Using the STM32MPU Embedded Software distribution	17
3.1.1 Distribution Package	17
4 Getting started	19
4.1 Making a trace using function tracer mode	19
4.2 Making a trace using graph function tracer mode	19
4.3 Reading the trace	20
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5.1.2 Opening and reading trace-cmd trace	21
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Note: in case you want to trace at boot time, it is recommended to use *ftrace*.



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```

\
NO_PYTHON=1 \
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- Add *trace-cmd* package install to the *st-image-weston* image:

```

PC $> echo 'IMAGE_INSTALL_append += "trace-cmd"' >> layers/meta-st/meta-st-openstlinux
/recipes-st/images/st-image-weston.bbappend

```

- Rebuilt the *st-image-weston* target:

```

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PC $> bitbake st-image-weston

```

When testing the new image on the target board, *trace-cmd* can be found in the following path:

```

Board $> which trace-cmd
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However, an additional configuration of the Linux kernel must be performed to obtain the trace.

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To find out which tracers are available, simply cat the available_tracers file in the tracing directory:

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Note that you must be placed on the target board within a directory path where you have access rights for writing the generated trace file.

4.1 Making a trace using function tracer mode

The example below shows how to filter on a set of functions that contains uart:

- To get a trace on UART, you can connect to the target board with the new console (i.e. through ssh), and then type a simple command, like "/s"
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```
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  4096 bytes in size
```

See below for [reading the trace](#).

4.2 Making a trace using graph function tracer mode

The example below shows how to filter on a set of graph functions that contains uart:

- To get trace on UART, you can connect to the target board with the new console (i.e. through ssh), and then type a simple command, like "/s"
- Then press Ctrl-C to stop the trace



```
Board $> trace-cmd record -p function_graph -l *uart*
plugin 'function_graph'
Hit Ctrl^C to stop recording
^CCPU0 data recorded at offset=0x15d000
4096 bytes in size
CPU1 data recorded at offset=0x15e000
4096 bytes in size
```

See below for [reading the trace](#).

4.3 Reading the trace

Command to read the trace:

```
Board $> trace-cmd report
```

By default, it reads the previously created file *trace.dat* at the position where the command is entered.

If you want to specify an other file name:

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Board $> trace-cmd report -i mytrace.dat
or
Board $> trace-cmd report mytrace.dat
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5 To go further

5.1 Visualizing trace using kernelshark

5.1.1 Host installation (Linux environment)

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PC $> sudo apt-get install kernelshark
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5.1.2 Opening and reading trace-cmd trace

kernelshark can read trace-cmd report and produce a graph and list view of the data. Please refer to kernelshark home page^[2] for detail.

- Get the trace from the board. It is possible to get the trace directly from the SDCard under use, or remotely from the target board:

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PC $> scp root@<board_ip_address>/<path_to>/trace.dat <path_on_host>
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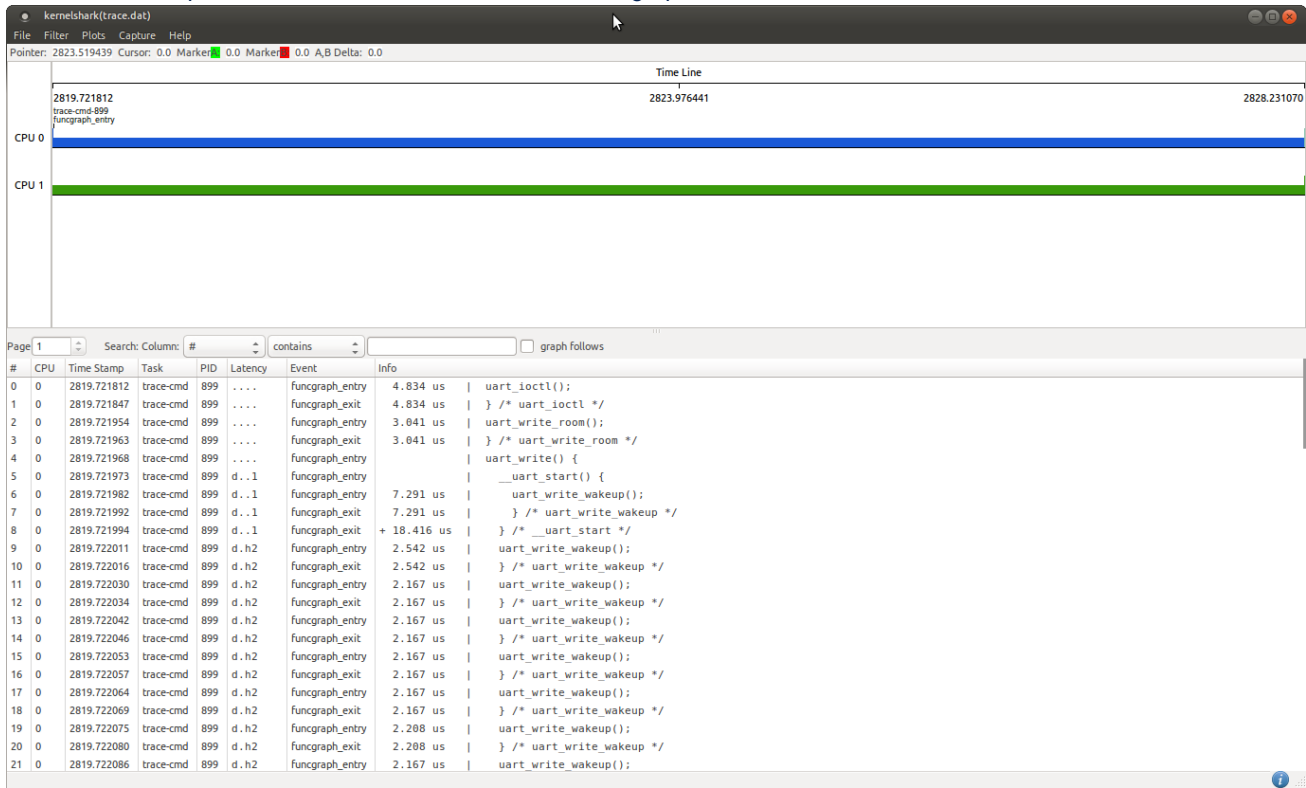
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Here is the example of a trace filtered with UART function_graph mode:





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Universal Asynchronous Receiver/Transmitter



Subcategories

This category has the following 2 subcategories, out of 2 total.

1

- Linux tracing tools (7 P)

A

- Android tracing tools (1 P)



Pages in category "Tracing tools"

The following 4 pages are in this category, out of 4 total.

H

- [How to debug OP-TEE](#)
- [How to debug TF-A BL2](#)
- [How to debug TF-A SP-MIN](#)

U

- [U-Boot - How to debug](#)
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Contents

1 Article purpose	26
2 Introduction	27
3 Installing the trace and debug tool on your target board	29
3.1 Using the STM32MPU Embedded Software distribution	29
3.1.1 Distribution Package	29
4 Getting started	31
4.1 Making a trace using function tracer mode	31
4.2 Making a trace using graph function tracer mode	31
4.3 Reading the trace	32
5 To go further	33
5.1 Visualizing trace using kernelshark	33
5.1.1 Host installation (Linux environment)	33
5.1.2 Opening and reading trace-cmd trace	33
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- Get the trace from the board. It is possible to get the trace directly from the SDCard under use, or remotely from the target board:

```
PC $> scp root@<board_ip_address>/<path_to>/trace.dat <path_on_host>
```

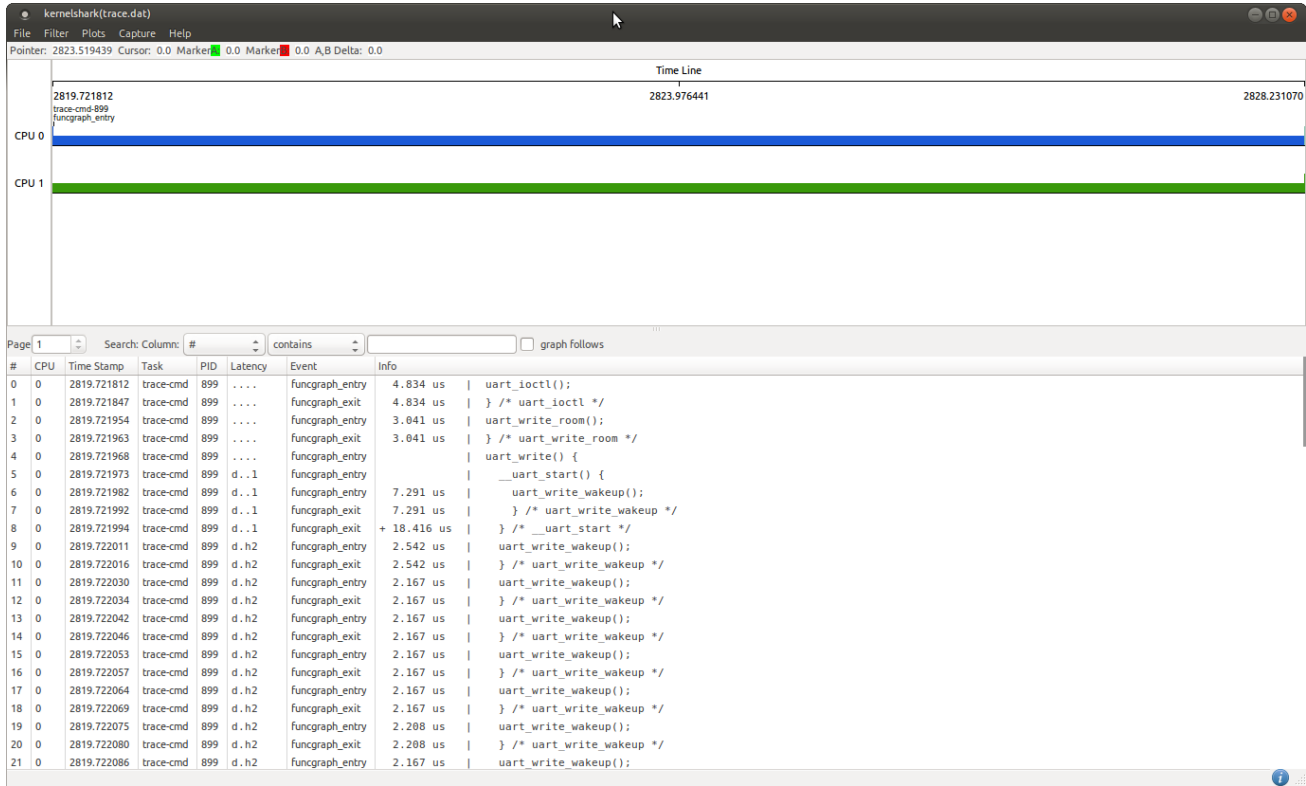
- Open trace with kernelshark

It can be done by opening kernelshark and then opening trace.dat file from the menu, or using the following command:

```
PC $> kernelshark <path_on_host>/trace.dat
```



Here is the example of a trace filtered with UART function_graph mode:





6 References

- 1.01.1 <https://lwn.net/Articles/410200/>
- 2.02.12.2 <http://rostedt.homelinux.com/kernelshark>

- Useful external links

Document link	Document Type	Description
Using KernelShark	User Guide	https://lwn.net
Trace-cmd presentation	User Guide	https://lwn.net
KernelShark quick tutorial	Presentation	https://elinux.org

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Debug File System (See <https://en.wikipedia.org/wiki/Debugfs> for more details)

Universal Asynchronous Receiver/Transmitter