



STM32MP1 Developer Package



A quality version of this page, approved on 9 October 2019, was based off this revision.

This article describes how to get and use the **Developer Package** of the **STM32MPU Embedded Software** for any development platform of the **STM32MP1 family** (STM32MP15 boards), in order to modify some of its pieces of software, or to add applications on top of it.

It lists some **prerequisites** in terms of knowledges and development environment, and gives the **step-by-step** approach to download and install the STM32MPU Embedded Software components for this Package.

Finally, it proposes some guidelines to upgrade (add, remove, configure, improve...) any piece of software.

Contents

1 Developer Package content	4
2 Developer Package step-by-step overview	5
3 Checking the prerequisites	6
3.1 Knowledges	6
3.2 Development setup	6
4 Installing the Starter Package	9
5 Installing the components to develop software running on Arm Cortex-A (OpenSTLinux distribution) .	10
5.1 Installing the SDK	10
5.1.1 Starting up the SDK	12
5.2 Installing the Linux kernel	12
5.2.1 Downloading the Linux kernel	12
5.2.2 Building and deploying the Linux kernel for the first time	14
5.3 Installing the U-Boot	14
5.3.1 Downloading the U-Boot	14
5.3.2 Building and deploying the U-Boot for the first time	18
5.4 Installing the TF-A	18
5.4.1 Downloading the TF-A	18
5.4.2 Building and deploying the TF-A for the first time	22
5.5 Installing the OP-TEE	22
5.5.1 Downloading the OP-TEE	23
5.5.2 Building and deploying the OP-TEE for the first time	26
5.6 Installing the debug symbol files	27
5.6.1 Downloading the debug symbol files	27
5.6.2 Using the debug symbol files	29
6 Installing the components to develop software running on Arm Cortex-M4 (STM32Cube MPU Package)	30
6.1 Installing the Eclipse IDE	30
6.2 Installing the STM32Cube MPU Package	30
7 Developing software running on Arm Cortex-A7	32
7.1 Modifying the Linux kernel	32
7.2 Adding external out-of-tree Linux kernel modules	32
7.3 Adding Linux user space applications	33
7.4 Modifying the U-Boot	33
7.5 Modifying the TF-A	34
7.6 Modifying the OP-TEE	34



8 Developing software running on Arm Cortex-M4	35
8.1 How to create a Cube project from scratch or open/modify an existing one from STM32Cube MPU package	35
9 Fast links to essential commands	36
10 How to go further?	37

1 Developer Package content

If you are not yet familiar with the **STM32MPU Embedded Software** distribution and its **Packages**, please read the following articles:

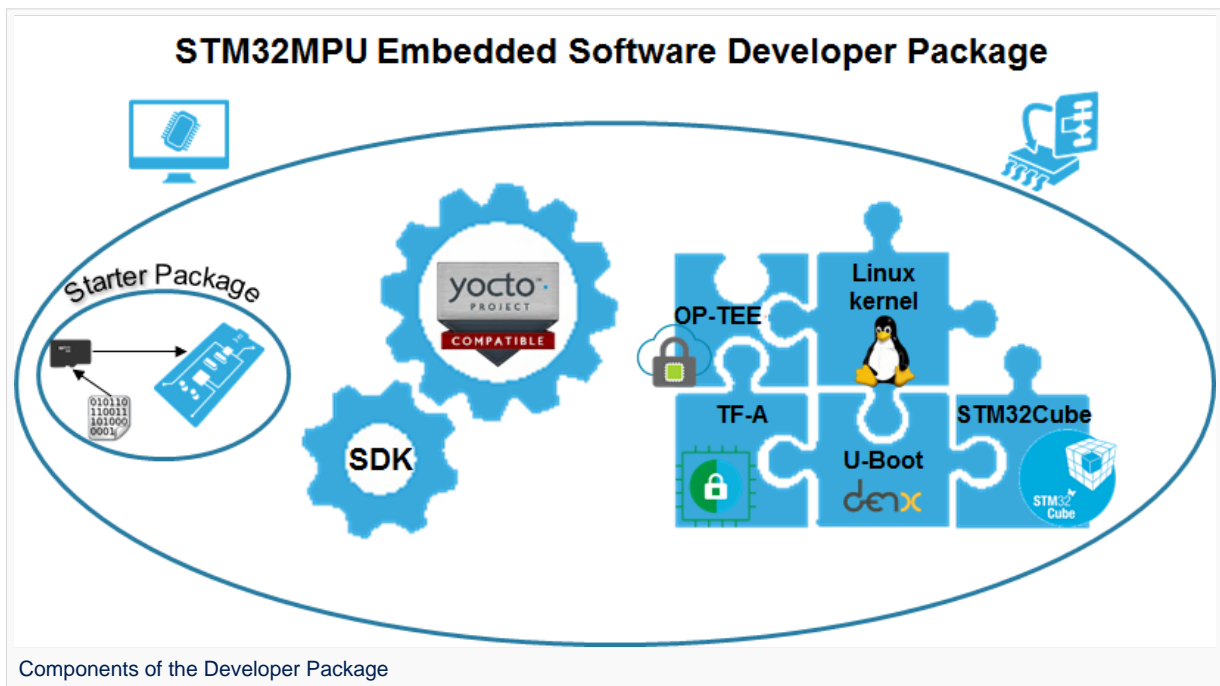
- Which STM32MPU Embedded Software Package better suits your needs (and especially the Developer Package chapter)
- STM32MPU Embedded Software distribution

If you are already familiar with the Developer Package for the STM32MPU Embedded Software distribution, the fast links to essential commands might interest you.

To sum up, this **Developer Package** provides:

- for the **OpenSTLinux distribution** (development on Arm®Cortex®-A processor):
 - the **software development kit** (SDK), based on Yocto SDK, for cross-development on an host PC
 - the following pieces of software in **source code**:
 - Linux® kernel
 - U-Boot
 - Trusted Firmware-A (TF-A)
 - optionally, Open source Trusted Execution Environment (OP-TEE)
 - the **debug symbol files** for Linux® kernel, U-Boot and TF-A
- for the **STM32Cube MPU Package** (development on Arm®Cortex®-M processor):
 - all pieces of software (BSP, HAL, middlewares and applications) in **source code**
 - the **integrated development environment (IDE)** (STM32-CoPro-MPU Eclipse plugin)

Note that, the application frameworks for the OpenSTLinux distribution are not available as source code in this Package.





2 Developer Package step-by-step overview

The steps to get the STM32MPU Embedded Software Developer Package ready for your developments, are:

Checking the prerequisites

Installing the Starter Package for your board

Installing the components to develop software running on Arm[®]Cortex[®]-A (OpenSTLinux distribution)

Installing the SDK (**mandatory** for any development on Arm[®]Cortex[®]-A)

Installing the Linux kernel (**mandatory only** if you plan to modify the Linux kernel or to add external out-of-tree Linux kernel modules)

Installing the U-Boot (**mandatory only** if you plan to modify the U-Boot)

Installing the TF-A (**mandatory only** if you plan to modify the TF-A)

Installing the debug symbol files (**mandatory only** if you plan to debug Linux[®] kernel, U-Boot or TF-A with GDB)

Installing the components to develop software running Arm Cortex-M (STM32Cube MPU Package)

Installing the Eclipse IDE (**mandatory** for any development on Arm[®]Cortex[®]-M)

Installing the STM32Cube MPU Package (**mandatory only** if you plan to modify the Cube firmware)

Once these steps are achieved, you are able to:

- develop software running on Arm Cortex-A
 - Modifying the Linux kernel
 - Adding external out-of-tree Linux kernel modules
 - Adding Linux user space applications
 - Modifying the U-Boot
 - Modifying the TF-A
- develop software running on Arm Cortex-M4



3 Checking the prerequisites

3.1 Knowledges

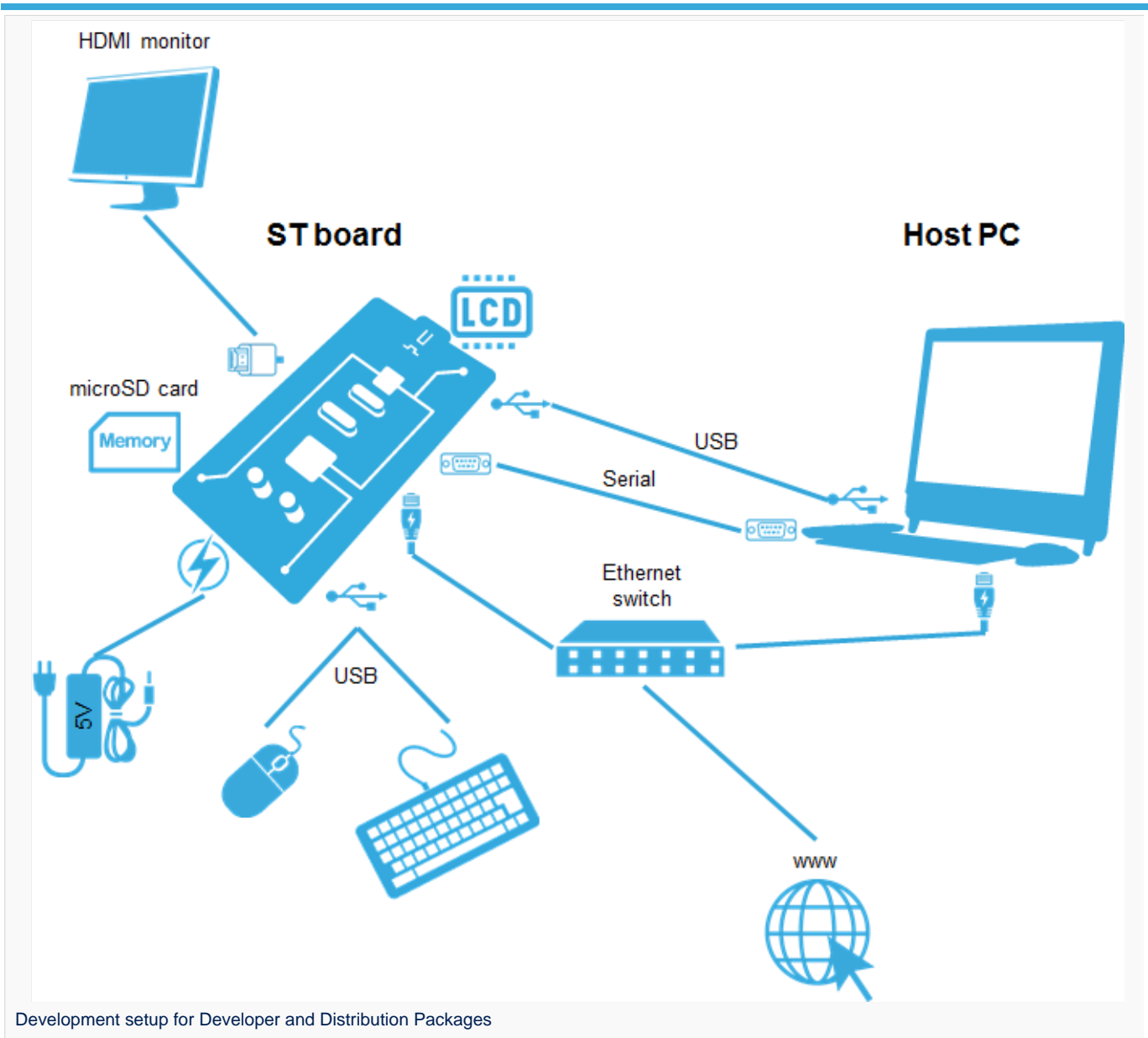
The STM32MP1 Developer Package aims at enriching a Linux-based software for the targeted product: basic knowledges about Linux are recommended to make the most of this Package.

Having a look at the [STM32MPU Embedded Software architecture overview](#) is also highly recommended.

3.2 Development setup

The recommended setup for the development PC (host) is specified in the following article: [PC prerequisites](#).

Whatever the development platform (board) and development PC (host) used, the range of possible development setups is illustrated by the picture below.



The following components are **mandatory**:

- Host PC for cross-compilation and cross-debugging, installed as specified above
- Board assembled and configured as specified in the associated Starter Package article
- Mass storage device (for example, microSD card) to load and update the software images (binaries)

The following components are **optional**, but **recommended**:

- A serial link between the host PC (through [Terminal program](#)) and the board for traces (even early boot traces), and access to the board from the remote PC (command lines)
- An Ethernet link between the host PC and the board for cross-development and cross-debugging through a local network. This is an alternative or a complement to the serial (or USB) link
- A display connected to the board, depending on the technologies available on the board: DSI LCD display, HDMI monitor (or TV) and so on
- A mouse and a keyboard connected through USB ports



Additional optional components can be added by means of the connectivity capabilities of the board: cameras, displays, JTAG, sensors, actuators, and much more.



4 Installing the Starter Package

Before developing with the Developer Package, **it is essential to start up your board thanks to its Starter Package**. All articles relative to Starter Packages are found in [Category:Starter Package](#): find the one that corresponds to your board, and follow the installation instructions (if not yet done), before going further.

In brief, it means that:

- your board boots successfully
- the flashed image comes from the same release of the STM32MPU Embedded Software distribution than the components that will be downloaded in this article

Thanks to the Starter Package, **all Flash partitions are populated**.

Then, with the Developer Package, it is possible to modify or to upgrade the partitions independently one from the others.

For example, if you only want to modify the Linux kernel (part of *bootfs* partition), installing the SDK and the Linux kernel are enough; no need to install anything else.



5 Installing the components to develop software running on Arm Cortex-A (OpenSTLinux distribution)

5.1 Installing the SDK

Optional step: it is mandatory only if you want to modify or add software running on Arm Cortex-A (e.g. Linux kernel, Linux user space applications...).

The SDK for OpenSTLinux distribution provides a stand-alone cross-development toolchain and libraries tailored to the contents of the specific image flashed in the board. If you want to know more about this SDK, please read the [SDK for OpenSTLinux distribution](#) article.

- The STM32MP1 SDK is delivered through a tarball file named : **en.SDK-x86_64-stm32mp1-openstlinux-5.10-dunfell-mp1-21-11-17.tar.xz**
- Download and install the STM32MP1 SDK.

The software package is provided AS IS, and by downloading it, you agree to be bound to the terms of the [software license agreement \(SLA\)](#). The detailed content licenses can be found [here](#).

Warning

To download a package, it is recommended to be logged in to your "myst" account [1]. If, trying to download, you encounter a "403 error", you could try to empty your browser cache to workaround the problem. We are working on the resolution of this problem.

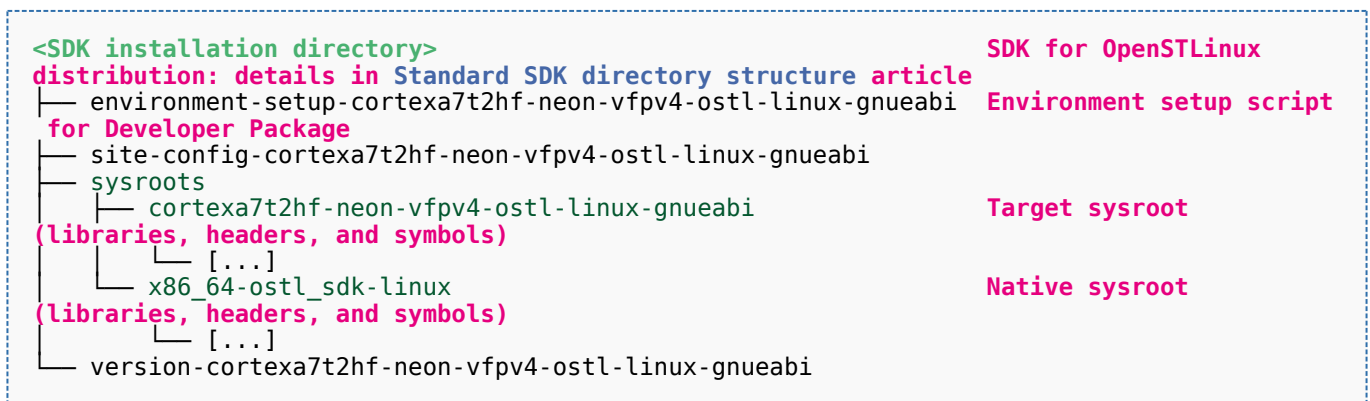
We apologize for this inconvenience

STM32MP1 Developer Package SDK - STM32MP15-Ecosystem-v3.1.0 release	
Download	You need to be logged on <i>my.st.com</i> before accessing the following link: en.SDK-x86_64-stm32mp1-openstlinux-5.10-dunfell-mp1-21-11-17.tar.xz
	<ul style="list-style-type: none"> • Uncompress the tarball file to get the SDK installation script <pre>PC \$> tar xvf en.SDK-x86_64-stm32mp1-openstlinux-5.10-dunfell-mp1-21-11-17.tar.xz</pre> <ul style="list-style-type: none"> • If needed, change the permissions on the SDK installation script so that it is executable <pre>PC \$> chmod +x stm32mp1-openstlinux-5.10-dunfell-mp1-21-11-17/sdk/st-image-weston-openstlinux-weston-stm32mp1-x86_64-toolchain-3.1.11-openstlinux-5.10-dunfell-mp1-21-11-17.sh</pre> <ul style="list-style-type: none"> • Run the SDK installation script <ul style="list-style-type: none"> • Use the <i>-d <SDK installation directory absolute path></i> option to specify the absolute path to the directory in which you want to install the SDK (<i><SDK installation directory></i>) • If you follow the proposition to organize the working directory, it means:



STM32MP1 Developer Package SDK - STM32MP15-Ecosystem-v3.1.0 release	
Installation	<p>PC \$> ./stm32mp1-openstlinux-5.10-dunfell-mp1-21-11-17/sdk/st-image-weston-openstlinux-weston-stm32mp1-x86_64-toolchain-3.1.11-openstlinux-5.10-dunfell-mp1-21-11-17.sh -d <working directory absolute path>/Developer-Package/SDK</p> <ul style="list-style-type: none"> A successful installation outputs the following log: <pre> ST OpenSTLinux - Weston - (A Yocto Project Based Distro) SDK installer version 3.1.11-openstlinux-5.10-dunfell-mp1-21-11-17 ===== ===== You are about to install the SDK to "<working directory absolute path>/Developer-Package/SDK". Proceed [Y/n]? Extracting SDK.....done Setting it up...done SDK has been successfully set up and is ready to be used. Each time you wish to use the SDK in a new shell session, you need to source the environment setup script e.g. \$> . <working directory absolute path>/Developer-Package/SDK/env ironment-setup-cortexa7t2hf-neon-vfpv4-ostl-linux-gnueabi </pre>
Release note	<p>Details about the content of the SDK are available in the associated STM32MP15 ecosystem release note.</p> <p> If you are interested in older releases, please have a look into the section Archives.</p>

- The SDK is in the *<SDK installation directory>*:



Warning

Now that the SDK is installed, please do not move or rename the *<SDK installation directory>*.



5.1.1 Starting up the SDK

The SDK environment setup script must be run once in each new working terminal in which you cross-compile:

```
PC $> source <SDK installation directory>/environment-setup-cortexa7hf-neon-vfpv4-
openstlinux_weston-linux-gnueabi
```

The following checkings allow to ensure that the environment is correctly setup:

- Check the target architecture

```
PC $> echo $ARCH
arm
```

- Check the toolchain binary prefix for the target tools

```
PC $> echo $CROSS_COMPILE
arm-openstlinux-weston-linux-gnueabi-
```

- Check the C compiler version

```
PC $> $CC --version
arm-openstlinux_weston-linux-gnueabi-gcc (GCC) <GCC version>
[...]
```

- Check that the SDK version is the expected one

```
PC $> echo $OECORE_SDK_VERSION
<expected SDK version>
```



If any of these commands fails or does not return the expected result, please try to reinstall the SDK.

5.2 Installing the Linux kernel

Optional step: it is mandatory only if you want to modify the Linux kernel (configuration, device tree, driver...), or to add external out-of-tree Linux kernel modules.

Prerequisite: the SDK is installed.

5.2.1 Downloading the Linux kernel

- The STM32MP1 Linux kernel is delivered through a tarball file named **en.SOURCES-kernel-stm32mp1-openstlinux-5.10-dunfell-mp1-21-11-17.tar.xz** for STM32MP157x-EV1  and STM32MP157x-DKx  boards.
- Download and install the STM32MP1 Linux kernel


The software package is provided AS IS, and by downloading it, you agree to be bound to the terms of the software license agreement (SLA). The detailed content licenses can be found [here](#).



Warning

To download a package, it is recommended to be logged in to your "myst" account [2]. If, trying to download, you encounter a "403 error", you could try to empty your browser cache to workaround the problem. We are working on the resolution of this problem.

We apologize for this inconvenience

STM32MP1 Developer Package Linux kernel - STM32MP15-Ecosystem-v3.1.0 release	
Download	You need to be logged on to <i>my.st.com</i> before accessing the following link en.SOURCES-kernel-stm32mp1-openstlinux-5.10-dunfell-mp1-21-11-17.tar.xz
Installation	<ul style="list-style-type: none"> Go to the host PC directory in which you want to install the Developer Package (<<i>Developer Package installation directory</i>>); if you follow the proposition to organize the working directory, this means: <pre>PC \$> cd <working directory path>/Developer-Package</pre> Download the tarball file in this directory Uncompress the tarball file to get the Linux kernel (Linux kernel source code, ST patches, ST configuration fragments...): <pre>PC \$> tar xvf en.SOURCES-kernel-stm32mp1-openstlinux-5.10-dunfell-mp1-21-11-17.tar.xz PC \$> cd stm32mp1-openstlinux-5.10-dunfell-mp1-21-11-17/sources/arm-ostl-linux-gnueabi/linux-stm32mp-5.10.61-stm32mp-r2-r0 PC \$> tar xvf linux-5.10.61.tar.xz</pre>
Release note	<p>Details of the content of the Linux kernel are available in the associated STM32MP15 OpenSTLinux release note.</p> <p> If you are interested in older releases, please have a look into the section Archives.</p>

- The **Linux kernel installation directory** is in the <*Developer Package installation directory*>/stm32mp1-openstlinux-5.10-dunfell-mp1-21-11-17/sources/arm-ostl-linux-gnueabi directory, and is named *linux-stm32mp-<kernel version>*:

```

linux-stm32mp-5.10.61-r2
├── [*].patch                               Linux kernel installation directory
├── fragment-[*].config                     ST patches to apply during the Linux kernel
preparation (see next chapter)
├── linux-5.10.61                           Linux kernel source code directory
├── linux-5.10.61.tar.xz                     Tarball file of the Linux kernel source code
├── README.HOW_TO.txt                       Helper file for Linux kernel management: reference
├── series                                  List of all ST patches to apply
└──

```



5.2.2 Building and deploying the Linux kernel for the first time

It is mandatory to execute once the steps specified below before modifying the Linux kernel, or adding external out-of-tree Linux kernel modules.

The partitions related to the Linux kernel are:

- the *bootfs* partition that contains the Linux kernel U-Boot image (*ulmage*) and device tree
- the *rootfs* partition that contains the Linux kernel modules

The Linux kernel might be cross-compiled, either in the source code directory, or in a dedicated directory different from the source code directory.

This last method is recommended as it clearly separates the files generated by the cross-compilation from the source code files.

Information

The `README.HOW_TO.txt` helper file is **THE** reference for the Linux kernel build

Warning

The SDK must be started

Open the `<Linux kernel installation directory>/README.HOW_TO.txt` helper file, and execute its instructions to:

setup a software configuration management (SCM) system (*git*) for the Linux kernel (optional but recommended)

prepare the Linux kernel (applying the ST patches)

configure the Linux kernel (applying the ST fragments)

cross-compile the Linux kernel

deploy the Linux kernel (i.e. update the software on board)



The Linux kernel is now installed: let's modify the Linux kernel, or add external out-of-tree Linux kernel modules.

5.3 Installing the U-Boot

Optional step: it is mandatory only if you want to modify the U-Boot.

Prerequisite: the SDK is installed.

5.3.1 Downloading the U-Boot

- The STM32MP1 U-Boot is delivered through a tarball file named `en.SOURCES-u-boot-stm32mp1-openstlinux-5-10-dunfell-mp1-21-11-17_tar.xz` for STM32MP157x-EV1  and STM32MP157x-DKx  boards.
- Download and install the STM32MP1 U-Boot


The software package is provided AS IS, and by downloading it, you agree to be bound to the terms of the software license agreement (SLA). The detailed content licenses can be found here.

Warning

To download a package, it is recommended to be logged in to your "myst" account [3]. If, trying to



download, you encounter a “403 error”, you could try to empty your browser cache to workaround the problem. We are working on the resolution of this problem.
We apologize for this inconvenience

STM32MP1 Developer Package U-Boot - STM32MP15-Ecosystem-v3.1.0 release	
Download	You need to be logged on to <i>my.st.com</i> before accessing the following link en.SOURCES-u-boot-stm32mp1-openstlinux-5-10-dunfell-mp1-21-11-17_tar.xz
Installation	<ul style="list-style-type: none"> Go to the host PC directory in which you want to install the Developer Package (<<i>Developer Package installation directory</i>>); if you follow the proposition to organize the working directory, this means: <pre>PC \$> cd <working directory path>/Developer-Package</pre> Download the tarball file in this directory Uncompress the tarball file to get the U-Boot (U-Boot source code, ST patches and so on): <pre>PC \$> tar xvf en.SOURCES-u-boot-stm32mp1-openstlinux-5-10-dunfell-mp1-21-11-17_tar.xz PC \$> cd stm32mp1-openstlinux-5.10-dunfell-mp1-21-11-17/sources/arm-ostl-linux-gnueabi/u-boot-stm32mp-v2020.10-stm32mp-r2-r0 PC \$> tar xvf u-boot-stm32mp-v2020.10-stm32mp-r2-r0.tar.gz</pre>
Release note	<p>Details of the content of the U-Boot are available in the associated STM32MP15 OpenSTLinux release note.</p> <p> If you are interested in older releases, please have a look into the section Archives.</p>

- In the <*Developer Package installation directory*>/stm32mp1-openstlinux-5.10-dunfell-mp1-21-11-17/sources/arm-ostl-linux-gnueabi directory
 - The **U-Boot installation directory** is named *u-boot-stm32mp-<U-Boot version>*:

```

u-boot-stm32mp-v2020.10-stm32mp-r2-r0
├── [*].patch
├── preparation (see next chapter)
├── u-boot-stm32mp-v2020.10-stm32mp-r2
├── Makefile.sdk
├── README.HOW_TO.txt
├── source code
├── series
└── u-boot-stm32mp-v2020.10-stm32mp-r2-r0.tar.gz
    
```

U-Boot installation directory
ST patches to apply during the U-Boot
U-Boot source code directory
Makefile for the U-Boot compilation
Helper file for U-Boot management: refer
List of all ST patches to apply
Tarball file of the U-Boot

- The **FIP artifacts directory** is named *FIP_artifacts*:

```

FIP_artifacts
├── arm-trusted-firmware
├── kits
│   ├── bl32
│   │   └── stm32mp157a-dk1-bl32.dtb
│   │       Device tree for TF-A → STM32MP15 Discovery
│   └── stm32mp157a-ev1-bl32.dtb
│       Device tree for TF-A → STM32MP15 Evaluation
    
```



boards			
kits		stm32mp157c-dk2-bl32.dtb	Device tree for TF-A → STM32MP15 Discovery
boards		stm32mp157c-ed1-bl32.dtb	Device tree for TF-A → STM32MP15 Evaluation
boards		stm32mp157c-ev1-bl32.dtb	Device tree for TF-A → STM32MP15 Evaluation
kits		stm32mp157d-dk1-bl32.dtb	Device tree for TF-A → STM32MP15 Discovery
boards		stm32mp157d-ev1-bl32.dtb	Device tree for TF-A → STM32MP15 Evaluation
kits		stm32mp157f-dk2-bl32.dtb	Device tree for TF-A → STM32MP15 Discovery
boards		stm32mp157f-ed1-bl32.dtb	Device tree for TF-A → STM32MP15 Evaluation
boards		stm32mp157f-ev1-bl32.dtb	Device tree for TF-A → STM32MP15 Evaluation
		tf-a-bl32-stm32mp15.bin	Binary file for bl32 stage
		fwconfig	
		stm32mp157a-dk1-fw-config-optee.dtb	Device tree for FW config
→ STM32MP15 Discovery kits		stm32mp157a-dk1-fw-config-trusted.dtb	Device tree for FW config →
STM32MP15 Discovery kits		stm32mp157a-ev1-fw-config-optee.dtb	Device tree for FW config
→ Evaluation boards		stm32mp157a-ev1-fw-config-trusted.dtb	Device tree for FW config →
Evaluation boards		stm32mp157c-dk2-fw-config-optee.dtb	Device tree for FW config
→ STM32MP15 Discovery kits		stm32mp157c-dk2-fw-config-trusted.dtb	Device tree for FW config →
STM32MP15 Discovery kits		stm32mp157c-ed1-fw-config-optee.dtb	Device tree for FW config
→ Evaluation boards		stm32mp157c-ed1-fw-config-trusted.dtb	Device tree for FW config →
Evaluation boards		stm32mp157c-ev1-fw-config-optee.dtb	Device tree for FW config
→ Evaluation boards		stm32mp157c-ev1-fw-config-trusted.dtb	Device tree for FW config →
Evaluation boards		stm32mp157d-dk1-fw-config-optee.dtb	Device tree for FW config
→ STM32MP15 Discovery kits		stm32mp157d-dk1-fw-config-trusted.dtb	Device tree for FW config →
STM32MP15 Discovery kits		stm32mp157d-ev1-fw-config-optee.dtb	Device tree for FW config
→ Evaluation boards		stm32mp157d-ev1-fw-config-trusted.dtb	Device tree for FW config →
Evaluation boards		stm32mp157f-dk2-fw-config-optee.dtb	Device tree for FW config
→ STM32MP15 Discovery kits		stm32mp157f-dk2-fw-config-trusted.dtb	Device tree for FW config →
STM32MP15 Discovery kits		stm32mp157f-ed1-fw-config-optee.dtb	Device tree for FW config
→ Evaluation boards		stm32mp157f-ed1-fw-config-trusted.dtb	Device tree for FW config →
Evaluation boards		stm32mp157f-ev1-fw-config-optee.dtb	Device tree for FW config
→ Evaluation boards		stm32mp157f-ev1-fw-config-trusted.dtb	Device tree for FW config →
Evaluation boards		optee	
		tee-header_v2-stm32mp157a-dk1.bin	Binary file for OP-TEE OS → STM32MP15
Discovery kits		tee-header_v2-stm32mp157a-ev1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards		tee-header_v2-stm32mp157c-dk2.bin	Binary file for OP-TEE OS → STM32MP15
Discovery kits			



tee-header_v2-stm32mp157c-ed1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards	
tee-header_v2-stm32mp157c-ev1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards	
tee-header_v2-stm32mp157d-dk1.bin	Binary file for OP-TEE OS → STM32MP15
Discovery kits	
tee-header_v2-stm32mp157d-ev1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards	
tee-header_v2-stm32mp157f-dk2.bin	Binary file for OP-TEE OS → STM32MP15
Discovery kits	
tee-header_v2-stm32mp157f-ed1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards	
tee-header_v2-stm32mp157f-ev1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards	
tee-pageable_v2-stm32mp157a-dk1.bin	Binary file for OP-TEE OS → STM32MP15
Discovery kits	
tee-pageable_v2-stm32mp157a-ev1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards	
tee-pageable_v2-stm32mp157c-dk2.bin	Binary file for OP-TEE OS → STM32MP15
Discovery kits	
tee-pageable_v2-stm32mp157c-ed1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards	
tee-pageable_v2-stm32mp157c-ev1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards	
tee-pageable_v2-stm32mp157d-dk1.bin	Binary file for OP-TEE OS → STM32MP15
Discovery kits	
tee-pageable_v2-stm32mp157d-ev1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards	
tee-pageable_v2-stm32mp157f-dk2.bin	Binary file for OP-TEE OS → STM32MP15
Discovery kits	
tee-pageable_v2-stm32mp157f-ed1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards	
tee-pageable_v2-stm32mp157f-ev1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards	
tee-pager_v2-stm32mp157a-dk1.bin	Binary file for OP-TEE OS → STM32MP15
Discovery kits	
tee-pager_v2-stm32mp157a-ev1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards	
tee-pager_v2-stm32mp157c-dk2.bin	Binary file for OP-TEE OS → STM32MP15
Discovery kits	
tee-pager_v2-stm32mp157c-ed1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards	
tee-pager_v2-stm32mp157c-ev1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards	
tee-pager_v2-stm32mp157d-dk1.bin	Binary file for OP-TEE OS → STM32MP15
Discovery kits	
tee-pager_v2-stm32mp157d-ev1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards	
tee-pager_v2-stm32mp157f-dk2.bin	Binary file for OP-TEE OS → STM32MP15
Discovery kits	
tee-pager_v2-stm32mp157f-ed1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards	
tee-pager_v2-stm32mp157f-ev1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards	
u-boot	
u-boot-nodtb-stm32mp15.bin	
u-boot-stm32mp157a-dk1-trusted.dtb	Device tree for U-Boot → STM32MP15
Discovery kits	
u-boot-stm32mp157a-ev1-trusted.dtb	Device tree for U-Boot → STM32MP15
Evaluation boards	
u-boot-stm32mp157c-dk2-trusted.dtb	Device tree for U-Boot → STM32MP15
Discovery kits	
u-boot-stm32mp157c-ed1-trusted.dtb	Device tree for U-Boot → STM32MP15
Evaluation boards	
u-boot-stm32mp157c-ev1-trusted.dtb	Device tree for U-Boot → STM32MP15
Evaluation boards	



u-boot-stm32mp157d-dk1-trusted.dtb	Device tree for U-Boot → STM32MP15
Discovery kits	
u-boot-stm32mp157d-ev1-trusted.dtb	Device tree for U-Boot → STM32MP15
Evaluation boards	
u-boot-stm32mp157f-dk2-trusted.dtb	Device tree for U-Boot → STM32MP15
Discovery kits	
u-boot-stm32mp157f-ed1-trusted.dtb	Device tree for U-Boot → STM32MP15
Evaluation boards	
u-boot-stm32mp157f-ev1-trusted.dtb	Device tree for U-Boot → STM32MP15
Evaluation boards	

5.3.2 Building and deploying the U-Boot for the first time

It is mandatory to execute once the steps specified below before modifying the U-Boot.

As explained in the [boot chains overview](#), the trusted boot chain is the default solution delivered by STMicroelectronics.

Within this scope, the partition related to the U-Boot is the *ssb/* one that contains the U-Boot and its device tree blob.



Information

The [README.HOW_TO.txt](#) helper file is **THE** reference for the U-Boot build



Warning

The SDK must be started

Open the *<U-Boot installation directory>/README.HOW_TO.txt* helper file, and execute its instructions to:

setup a software configuration management (SCM) system (*git*) for the U-Boot (optional but recommended)

prepare the U-Boot (applying the ST patches)

cross-compile the U-Boot

deploy the U-Boot (i.e. update the software on board)

The U-Boot is now installed: let's modify the U-Boot.

5.4 Installing the TF-A

Optional step: it is mandatory only if you want to modify the TF-A.

Prerequisite: the SDK is installed.

5.4.1 Downloading the TF-A

- The STM32MP1 TF-A is delivered through a tarball file named **en.SOURCES-tf-a-stm32mp1-openstlinux-5-10-dunfell-mp1-21-11-17_tar.xz** for STM32MP157x-EV1 and STM32MP157x-DKx boards.
- Download and install the STM32MP1 TF-A


The software package is provided AS IS, and by downloading it, you agree to be bound to the terms of the software license agreement (SLA). The detailed content licenses can be found [here](#).



Warning

To download a package, it is recommended to be logged in to your "myst" account [4]. If, trying to download, you encounter a "403 error", you could try to empty your browser cache to workaround the problem. We are working on the resolution of this problem.

We apologize for this inconvenience

STM32MP1 Developer Package TF-A - STM32MP15-Ecosystem-v3.1.0 release	
Download	You need to be logged on <i>my.st.com</i> before accessing the following link: en.SOURCES-tf-a-stm32mp1-openstlinux-5-10-dunfell-mp1-21-11-17_tar.xz
Installation	<ul style="list-style-type: none"> Go to the host PC directory in which you want to install the Developer Package (<<i>Developer Package installation directory</i>>); if you follow the proposition to organize the working directory, it means: <pre>PC \$> cd <working directory path>/Developer-Package</pre> Download the tarball file in this directory Uncompress the tarball file to get the TF-A (TF-A source code, ST patches...): <pre>PC \$> tar xvf en.SOURCES-tf-a-stm32mp1-openstlinux-5-10-dunfell-mp1-21-11-17_tar.xz PC \$> cd stm32mp1-openstlinux-5.10-dunfell-mp1-21-11-17/sources/arm-ostl-linux-gnueabi/tf-a-stm32mp-v2.4-stm32mp-r2-r0 PC \$> tar xvf tf-a-stm32mp-v2.4-stm32mp-r2-r0.tar.gz</pre>
Release note	Details about the content of the TF-A are available in the associated STM32MP15 OpenSTLinux release note.  If you are interested in older releases, please have a look into the section Archives .

- In the <*Developer Package installation directory*>/stm32mp1-openstlinux-5.10-dunfell-mp1-21-11-17/sources/arm-ostl-linux-gnueabi directory,

- The **TF-A installation directory** is named *tf-a-stm32mp-<TF-A version>*:

```
tf-a-stm32mp-v2.4-stm32mp-r2-r0
├── [*].patch
├── tf-a-stm32mp-v2.4-stm32mp-r2
├── Makefile.sdk
├── README.HOW_T0.txt
├── -A build
│   ├── series
│   └── tf-a-stm32mp-v2.4-stm32mp-r2-r0.tar.gz
```

TF-A installation directory
ST patches to apply during the TF-A preparation
TF-A source code directory
Makefile for the TF-A compilation
Helper file for TF-A management: reference for TF
List of all ST patches to apply
Tarball file of the TF-A source code

- The **FIP artifacts directory** is named *FIP_artifacts*:



FIP_artifacts		
	arm-trusted-firmware	
	bl32	
	stm32mp157a-dk1-bl32.dtb	Device tree for TF-A → STM32MP15 Discovery
	kits	Device tree for TF-A → STM32MP15 Evaluation
	stm32mp157a-ev1-bl32.dtb	
	boards	Device tree for TF-A → STM32MP15 Discovery
	stm32mp157c-dk2-bl32.dtb	
	kits	Device tree for TF-A → STM32MP15 Evaluation
	stm32mp157c-ed1-bl32.dtb	
	boards	Device tree for TF-A → STM32MP15 Evaluation
	stm32mp157c-ev1-bl32.dtb	
	kits	Device tree for TF-A → STM32MP15 Discovery
	stm32mp157d-dk1-bl32.dtb	
	boards	Device tree for TF-A → STM32MP15 Evaluation
	stm32mp157d-ev1-bl32.dtb	
	kits	Device tree for TF-A → STM32MP15 Discovery
	stm32mp157f-dk2-bl32.dtb	
	boards	Device tree for TF-A → STM32MP15 Evaluation
	stm32mp157f-ed1-bl32.dtb	
	boards	Device tree for TF-A → STM32MP15 Evaluation
	stm32mp157f-ev1-bl32.dtb	
	tf-a-bl32-stm32mp15.bin	Binary file for bl32 stage
	fwconfig	
	stm32mp157a-dk1-fw-config-optee.dtb	Device tree for FW config
	→ STM32MP15 Discovery kits	Device tree for FW config →
	stm32mp157a-dk1-fw-config-trusted.dtb	
	STM32MP15 Discovery kits	
	stm32mp157a-ev1-fw-config-optee.dtb	Device tree for FW config
	→ Evaluation boards	Device tree for FW config →
	stm32mp157a-ev1-fw-config-trusted.dtb	
	Evaluation boards	
	stm32mp157c-dk2-fw-config-optee.dtb	Device tree for FW config
	→ STM32MP15 Discovery kits	Device tree for FW config →
	stm32mp157c-dk2-fw-config-trusted.dtb	
	STM32MP15 Discovery kits	
	stm32mp157c-ed1-fw-config-optee.dtb	Device tree for FW config
	→ Evaluation boards	Device tree for FW config →
	stm32mp157c-ed1-fw-config-trusted.dtb	
	Evaluation boards	
	stm32mp157c-ev1-fw-config-optee.dtb	Device tree for FW config
	→ Evaluation boards	Device tree for FW config →
	stm32mp157c-ev1-fw-config-trusted.dtb	
	Evaluation boards	
	stm32mp157d-dk1-fw-config-optee.dtb	Device tree for FW config
	→ STM32MP15 Discovery kits	Device tree for FW config →
	stm32mp157d-dk1-fw-config-trusted.dtb	
	STM32MP15 Discovery kits	
	stm32mp157d-ev1-fw-config-optee.dtb	Device tree for FW config
	→ Evaluation boards	Device tree for FW config →
	stm32mp157d-ev1-fw-config-trusted.dtb	
	Evaluation boards	
	stm32mp157f-dk2-fw-config-optee.dtb	Device tree for FW config
	→ STM32MP15 Discovery kits	Device tree for FW config →
	stm32mp157f-dk2-fw-config-trusted.dtb	
	STM32MP15 Discovery kits	
	stm32mp157f-ed1-fw-config-optee.dtb	Device tree for FW config
	→ Evaluation boards	Device tree for FW config →
	stm32mp157f-ed1-fw-config-trusted.dtb	
	Evaluation boards	
	stm32mp157f-ev1-fw-config-optee.dtb	Device tree for FW config
	→ Evaluation boards	Device tree for FW config →
	stm32mp157f-ev1-fw-config-trusted.dtb	



Evaluation boards

— optee	
— tee-header_v2-stm32mp157a-dk1.bin	Binary file for OP-TEE OS → STM32MP15
Discovery kits	
— tee-header_v2-stm32mp157a-ev1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards	
— tee-header_v2-stm32mp157c-dk2.bin	Binary file for OP-TEE OS → STM32MP15
Discovery kits	
— tee-header_v2-stm32mp157c-ed1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards	
— tee-header_v2-stm32mp157c-ev1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards	
— tee-header_v2-stm32mp157d-dk1.bin	Binary file for OP-TEE OS → STM32MP15
Discovery kits	
— tee-header_v2-stm32mp157d-ev1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards	
— tee-header_v2-stm32mp157f-dk2.bin	Binary file for OP-TEE OS → STM32MP15
Discovery kits	
— tee-header_v2-stm32mp157f-ed1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards	
— tee-header_v2-stm32mp157f-ev1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards	
— tee-pageable_v2-stm32mp157a-dk1.bin	Binary file for OP-TEE OS → STM32MP15
Discovery kits	
— tee-pageable_v2-stm32mp157a-ev1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards	
— tee-pageable_v2-stm32mp157c-dk2.bin	Binary file for OP-TEE OS → STM32MP15
Discovery kits	
— tee-pageable_v2-stm32mp157c-ed1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards	
— tee-pageable_v2-stm32mp157c-ev1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards	
— tee-pageable_v2-stm32mp157d-dk1.bin	Binary file for OP-TEE OS → STM32MP15
Discovery kits	
— tee-pageable_v2-stm32mp157d-ev1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards	
— tee-pageable_v2-stm32mp157f-dk2.bin	Binary file for OP-TEE OS → STM32MP15
Discovery kits	
— tee-pageable_v2-stm32mp157f-ed1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards	
— tee-pageable_v2-stm32mp157f-ev1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards	
— tee-pager_v2-stm32mp157a-dk1.bin	Binary file for OP-TEE OS → STM32MP15
Discovery kits	
— tee-pager_v2-stm32mp157a-ev1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards	
— tee-pager_v2-stm32mp157c-dk2.bin	Binary file for OP-TEE OS → STM32MP15
Discovery kits	
— tee-pager_v2-stm32mp157c-ed1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards	
— tee-pager_v2-stm32mp157c-ev1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards	
— tee-pager_v2-stm32mp157d-dk1.bin	Binary file for OP-TEE OS → STM32MP15
Discovery kits	
— tee-pager_v2-stm32mp157d-ev1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards	
— tee-pager_v2-stm32mp157f-dk2.bin	Binary file for OP-TEE OS → STM32MP15
Discovery kits	
— tee-pager_v2-stm32mp157f-ed1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards	
— tee-pager_v2-stm32mp157f-ev1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards	
— u-boot	
— u-boot-nodtb-stm32mp15.bin	
— u-boot-stm32mp157a-dk1-trusted.dtb	Device tree for U-Boot → STM32MP15
Discovery kits	



		u-boot-stm32mp157a-ev1-trusted.dtb	Device tree for U-Boot → STM32MP15
	Evaluation boards		
		u-boot-stm32mp157c-dk2-trusted.dtb	Device tree for U-Boot → STM32MP15
	Discovery kits		
		u-boot-stm32mp157c-ed1-trusted.dtb	Device tree for U-Boot → STM32MP15
	Evaluation boards		
		u-boot-stm32mp157c-ev1-trusted.dtb	Device tree for U-Boot → STM32MP15
	Evaluation boards		
		u-boot-stm32mp157d-dk1-trusted.dtb	Device tree for U-Boot → STM32MP15
	Discovery kits		
		u-boot-stm32mp157d-ev1-trusted.dtb	Device tree for U-Boot → STM32MP15
	Evaluation boards		
		u-boot-stm32mp157f-dk2-trusted.dtb	Device tree for U-Boot → STM32MP15
	Discovery kits		
		u-boot-stm32mp157f-ed1-trusted.dtb	Device tree for U-Boot → STM32MP15
	Evaluation boards		
		u-boot-stm32mp157f-ev1-trusted.dtb	Device tree for U-Boot → STM32MP15
	Evaluation boards		

5.4.2 Building and deploying the TF-A for the first time

It is mandatory to execute once the steps specified below before modifying the TF-A.

As explained in the [boot chains overview](#), the trusted boot chain is the default solution delivered by STMicroelectronics.

Within this scope, the partition related to the TF-A is the *fsbl* one.



Information

The [README.HOW_TO.txt](#) helper file is **THE** reference for the TF-A build



Warning

The SDK must be started

Open the [<TF-A installation directory>/README.HOW_TO.txt](#) helper file, and execute its instructions to:

setup a software configuration management (SCM) system (*git*) for the TF-A (optional but recommended)

prepare the TF-A (applying the ST patches)

cross-compile the TF-A

deploy the TF-A (i.e. update the software on board)

The TF-A is now installed: let's modify the TF-A.

5.5 Installing the OP-TEE

Optional step: it is mandatory only if you want to modify the OP-TEE.

Prerequisite: the SDK is installed.



5.5.1 Downloading the OP-TEE

- The STM32MP1 OP-TEE is delivered through a tarball file named **en.SOURCES-optee-stm32mp1-openstlinux-5.10-dunfell-mp1-21-11-17.tar.xz** for STM32MP157x-EV1 and STM32MP157x-DKx boards.
- Download and install the STM32MP1 OP-TEE

The software package is provided AS IS, and by downloading it, you agree to be bound to the terms of the software license agreement (SLA). The detailed content licenses can be found [here](#).

Warning

To download a package, it is recommended to be logged in to your "myst" account [5]. If, trying to download, you encounter a "403 error", you could try to empty your browser cache to workaround the problem. We are working on the resolution of this problem.

We apologize for this inconvenience

STM32MP1 Developer Package OP-TEE - STM32MP15-Ecosystem-v3.1.0 release	
Download	You need to be logged on <i>my.st.com</i> before accessing the following link: en.SOURCES-optee-stm32mp1-openstlinux-5.10-dunfell-mp1-21-11-17.tar.xz
Installation	<ul style="list-style-type: none"> Go to the host PC directory in which you want to install the Developer Package (<<i>Developer Package installation directory</i>>); if you follow the proposition to organize the working directory, it means: <pre>PC \$> cd <working directory path>/Developer-Package</pre> <ul style="list-style-type: none"> Download the tarball file in this directory Uncompress the tarball file to get the OP-TEE (OP-TEE source code, ST patches...): <pre>PC \$> tar xvf en.SOURCES-optee-stm32mp1-openstlinux-5.10-dunfell-mp1-21-11-17.tar.xz PC \$> cd stm32mp1-openstlinux-5.10-dunfell-mp1-21-11-17/sources/arm-ostl-linux-gnueabi/optee-os-stm32mp-3.12.0-stm32mp-r2-r0 PC \$> tar xvf optee-os-stm32mp-3.12.0-stm32mp-r2-r0.tar.gz</pre>
Release note	<p>Details about the content of the OP-TEE are available in the associated STM32MP15 OpenSTLinux release note.</p> <p> If you are interested in older releases, please have a look into the section Archives.</p>

- In the <*Developer Package installation directory*>/stm32mp1-openstlinux-5.10-dunfell-mp1-21-03-31/sources/arm-ostl-linux-gnueabi directory,
 - The **OP-TEE installation directory** is named *optee-os-stm32mp-<OP-TEE version>*:

```
optee-os-stm32mp-3.12.0.r2-r0
├── [*].patch
├── preparation (see next chapter)
├── optee-os-stm32mp-3.12.0-stm32mp-r2
└── Makefile.sdk
```

OP-TEE installation directory
ST patches to apply during the OP-TEE

OP-TEE source code directory
Makefile for the OP-TEE compilation



<ul style="list-style-type: none"> └─ optee-os-stm32mp-3.12.0-stm32mp-r2-r0.tar.gz <p>source code</p> <ul style="list-style-type: none"> └─ README.HOW_TO.txt <p>nce for OP-TEE build</p> <ul style="list-style-type: none"> └─ series 	<p>Tarball file of the OP-TEE</p> <p>Helper file for OP-TEE management: refere</p> <p>List of all ST patches to apply</p>
---	--

- The **FIP artifacts directory** is named *FIP_artifacts*:

FIP_artifacts	
└─ arm-trusted-firmware	
└─ bl32	
kits	└─ stm32mp157a-dk1-bl32.dtb Device tree for TF-A → STM32MP15 Discovery
boards	└─ stm32mp157a-ev1-bl32.dtb Device tree for TF-A → STM32MP15 Evaluation
kits	└─ stm32mp157c-dk2-bl32.dtb Device tree for TF-A → STM32MP15 Discovery
boards	└─ stm32mp157c-ed1-bl32.dtb Device tree for TF-A → STM32MP15 Evaluation
boards	└─ stm32mp157c-ev1-bl32.dtb Device tree for TF-A → STM32MP15 Evaluation
kits	└─ stm32mp157d-dk1-bl32.dtb Device tree for TF-A → STM32MP15 Discovery
boards	└─ stm32mp157d-ev1-bl32.dtb Device tree for TF-A → STM32MP15 Evaluation
kits	└─ stm32mp157f-dk2-bl32.dtb Device tree for TF-A → STM32MP15 Discovery
boards	└─ stm32mp157f-ed1-bl32.dtb Device tree for TF-A → STM32MP15 Evaluation
boards	└─ stm32mp157f-ev1-bl32.dtb Device tree for TF-A → STM32MP15 Evaluation
	└─ tf-a-bl32-stm32mp15.bin Binary file for bl32 stage
	└─ fwconfig
	└─ stm32mp157a-dk1-fw-config-optee.dtb Device tree for FW config
→ STM32MP15 Discovery kits	└─ stm32mp157a-dk1-fw-config-trusted.dtb Device tree for FW config →
STM32MP15 Discovery kits	└─ stm32mp157a-ev1-fw-config-optee.dtb Device tree for FW config
→ Evaluation boards	└─ stm32mp157a-ev1-fw-config-trusted.dtb Device tree for FW config →
Evaluation boards	└─ stm32mp157c-dk2-fw-config-optee.dtb Device tree for FW config
→ STM32MP15 Discovery kits	└─ stm32mp157c-dk2-fw-config-trusted.dtb Device tree for FW config →
STM32MP15 Discovery kits	└─ stm32mp157c-ed1-fw-config-optee.dtb Device tree for FW config
→ Evaluation boards	└─ stm32mp157c-ed1-fw-config-trusted.dtb Device tree for FW config →
Evaluation boards	└─ stm32mp157c-ev1-fw-config-optee.dtb Device tree for FW config
→ Evaluation boards	└─ stm32mp157c-ev1-fw-config-trusted.dtb Device tree for FW config →
Evaluation boards	└─ stm32mp157d-dk1-fw-config-optee.dtb Device tree for FW config
→ STM32MP15 Discovery kits	└─ stm32mp157d-dk1-fw-config-trusted.dtb Device tree for FW config →
STM32MP15 Discovery kits	└─ stm32mp157d-ev1-fw-config-optee.dtb Device tree for FW config
→ Evaluation boards	└─ stm32mp157d-ev1-fw-config-trusted.dtb Device tree for FW config →
Evaluation boards	└─ stm32mp157f-dk2-fw-config-optee.dtb Device tree for FW config
→ STM32MP15 Discovery kits	└─ stm32mp157f-dk2-fw-config-trusted.dtb Device tree for FW config →



STM32MP15 Discovery kits

	— stm32mp157f-ed1-fw-config-optee.dtb	Device tree for FW config
→	Evaluation boards	
	— stm32mp157f-ed1-fw-config-trusted.dtb	Device tree for FW config →
	Evaluation boards	
	— stm32mp157f-ev1-fw-config-optee.dtb	Device tree for FW config
→	Evaluation boards	
	— stm32mp157f-ev1-fw-config-trusted.dtb	Device tree for FW config →
	Evaluation boards	
	— optee	
	— tee-header_v2-stm32mp157a-dk1.bin	Binary file for OP-TEE OS → STM32MP15
	Discovery kits	
	— tee-header_v2-stm32mp157a-ev1.bin	Binary file for OP-TEE OS → STM32MP15
	Evaluation boards	
	— tee-header_v2-stm32mp157c-dk2.bin	Binary file for OP-TEE OS → STM32MP15
	Discovery kits	
	— tee-header_v2-stm32mp157c-ed1.bin	Binary file for OP-TEE OS → STM32MP15
	Evaluation boards	
	— tee-header_v2-stm32mp157c-ev1.bin	Binary file for OP-TEE OS → STM32MP15
	Evaluation boards	
	— tee-header_v2-stm32mp157d-dk1.bin	Binary file for OP-TEE OS → STM32MP15
	Discovery kits	
	— tee-header_v2-stm32mp157d-ev1.bin	Binary file for OP-TEE OS → STM32MP15
	Evaluation boards	
	— tee-header_v2-stm32mp157f-dk2.bin	Binary file for OP-TEE OS → STM32MP15
	Discovery kits	
	— tee-header_v2-stm32mp157f-ed1.bin	Binary file for OP-TEE OS → STM32MP15
	Evaluation boards	
	— tee-header_v2-stm32mp157f-ev1.bin	Binary file for OP-TEE OS → STM32MP15
	Evaluation boards	
	— tee-pageable_v2-stm32mp157a-dk1.bin	Binary file for OP-TEE OS → STM32MP15
	Discovery kits	
	— tee-pageable_v2-stm32mp157a-ev1.bin	Binary file for OP-TEE OS → STM32MP15
	Evaluation boards	
	— tee-pageable_v2-stm32mp157c-dk2.bin	Binary file for OP-TEE OS → STM32MP15
	Discovery kits	
	— tee-pageable_v2-stm32mp157c-ed1.bin	Binary file for OP-TEE OS → STM32MP15
	Evaluation boards	
	— tee-pageable_v2-stm32mp157c-ev1.bin	Binary file for OP-TEE OS → STM32MP15
	Evaluation boards	
	— tee-pageable_v2-stm32mp157d-dk1.bin	Binary file for OP-TEE OS → STM32MP15
	Discovery kits	
	— tee-pageable_v2-stm32mp157d-ev1.bin	Binary file for OP-TEE OS → STM32MP15
	Evaluation boards	
	— tee-pageable_v2-stm32mp157f-dk2.bin	Binary file for OP-TEE OS → STM32MP15
	Discovery kits	
	— tee-pageable_v2-stm32mp157f-ed1.bin	Binary file for OP-TEE OS → STM32MP15
	Evaluation boards	
	— tee-pageable_v2-stm32mp157f-ev1.bin	Binary file for OP-TEE OS → STM32MP15
	Evaluation boards	
	— tee-pager_v2-stm32mp157a-dk1.bin	Binary file for OP-TEE OS → STM32MP15
	Discovery kits	
	— tee-pager_v2-stm32mp157a-ev1.bin	Binary file for OP-TEE OS → STM32MP15
	Evaluation boards	
	— tee-pager_v2-stm32mp157c-dk2.bin	Binary file for OP-TEE OS → STM32MP15
	Discovery kits	
	— tee-pager_v2-stm32mp157c-ed1.bin	Binary file for OP-TEE OS → STM32MP15
	Evaluation boards	
	— tee-pager_v2-stm32mp157c-ev1.bin	Binary file for OP-TEE OS → STM32MP15
	Evaluation boards	
	— tee-pager_v2-stm32mp157d-dk1.bin	Binary file for OP-TEE OS → STM32MP15
	Discovery kits	
	— tee-pager_v2-stm32mp157d-ev1.bin	Binary file for OP-TEE OS → STM32MP15
	Evaluation boards	
	— tee-pager_v2-stm32mp157f-dk2.bin	Binary file for OP-TEE OS → STM32MP15
	Discovery kits	



tee-pager_v2-stm32mp157f-ed1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards	
tee-pager_v2-stm32mp157f-ev1.bin	Binary file for OP-TEE OS → STM32MP15
Evaluation boards	
u-boot	
u-boot-nodtb-stm32mp15.bin	
u-boot-stm32mp157a-dk1-trusted.dtb	Device tree for U-Boot → STM32MP15
Discovery kits	
u-boot-stm32mp157a-ev1-trusted.dtb	Device tree for U-Boot → STM32MP15
Evaluation boards	
u-boot-stm32mp157c-dk2-trusted.dtb	Device tree for U-Boot → STM32MP15
Discovery kits	
u-boot-stm32mp157c-ed1-trusted.dtb	Device tree for U-Boot → STM32MP15
Evaluation boards	
u-boot-stm32mp157c-ev1-trusted.dtb	Device tree for U-Boot → STM32MP15
Evaluation boards	
u-boot-stm32mp157d-dk1-trusted.dtb	Device tree for U-Boot → STM32MP15
Discovery kits	
u-boot-stm32mp157d-ev1-trusted.dtb	Device tree for U-Boot → STM32MP15
Evaluation boards	
u-boot-stm32mp157f-dk2-trusted.dtb	Device tree for U-Boot → STM32MP15
Discovery kits	
u-boot-stm32mp157f-ed1-trusted.dtb	Device tree for U-Boot → STM32MP15
Evaluation boards	
u-boot-stm32mp157f-ev1-trusted.dtb	Device tree for U-Boot → STM32MP15
Evaluation boards	

5.5.2 Building and deploying the OP-TEE for the first time

It is mandatory to execute once the steps specified below before modifying the OP-TEE.

As explained in the [boot chains overview](#), the trusted boot chain is the default solution delivered by STMicroelectronics.

Within this scope, the partition related to the OP-TEE is the *fsbl* one.

Information

The [README.HOW_TO.txt](#) helper file is **THE** reference for the OP-TEE build

Warning

The SDK must be started

Open the [<OP-TEE installation directory>/README.HOW_TO.txt](#) helper file, and execute its instructions to:

setup a software configuration management (SCM) system (*git*) for the OP-TEE (optional but recommended)

prepare the OP-TEE (applying the ST patches)

cross-compile the OP-TEE

deploy the OP-TEE (i.e. update the software on board)



The OP-TEE is now installed: let's [modify the OP-TEE](#).



5.6 Installing the debug symbol files

Optional step: it is mandatory only if you want to debug Linux[®] kernel, U-Boot or TF-A with GDB.

5.6.1 Downloading the debug symbol files

- The STM32MP1 debug symbol files is delivered through a tarball file named **en.DEBUG-stm32mp1-openstlinux-5-10-dunfell-mp1-21-11-17_tar.xz** for STM32MP157x-EV1  and STM32MP157x-DKx  boards.
- Download and install the STM32MP1 debug symbol files

The software package is provided AS IS, and by downloading it, you agree to be bound to the terms of the [software license agreement \(SLA\)](#). The detailed content licenses can be found [here](#).

Warning

To download a package, it is recommended to be logged in to your "myst" account [6]. If, trying to download, you encounter a "403 error", you could try to empty your browser cache to workaround the problem. We are working on the resolution of this problem.

We apologize for this inconvenience

STM32MP1 Developer Package debug symbol files - STM32MP15-Ecosystem-v3.1.0 release	
Download	You need to be logged on to my.st.com before accessing the following link en.DEBUG-stm32mp1-openstlinux-5-10-dunfell-mp1-21-11-17_tar.xz
Installation	<ul style="list-style-type: none"> Go to the host PC directory in which you want to install the Developer Package (<i><Developer Package installation directory></i>); if you follow the proposition to organize the working directory, this means: <pre>PC \$> cd <working directory path>/Developer-Package</pre> <ul style="list-style-type: none"> Download the tarball file in this directory Uncompress the tarball file to get the debug symbol files (for Linux kernel, U-Boot, TF-A and OP-TEE OS): <pre>PC \$> tar xvf en.DEBUG-stm32mp1-openstlinux-5-10-dunfell-mp1-21-11-17_tar.xz</pre>
Release note	 If you are interested in older releases, please have a look into the section Archives .

- The debug symbol files are in the *<Developer Package installation directory>/stm32mp1-openstlinux-5.10-dunfell-mp1-21-11-17/images/stm32mp1* directory:

```
stm32mp1
├── arm-trusted-firmware
│   └── bl32
│       └── debug
```



```

├── tf-a-bl32-stm32mp15.elf          Debug
symbol file for TF-A BL32
├── debug
│   ├── tf-a-bl2-emmc.elf
│   Debug symbol file for TF-A → TF-A for emmc boot stage
│   ├── tf-a-bl2-nand.elf
│   Debug symbol file for TF-A → TF-A for nand boot stage
│   ├── tf-a-bl2-nor.elf          D
│   ebug symbol file for TF-A → TF-A for nor boot stage
│   ├── tf-a-bl2-sdcard.elf      Debug
│   symbol file for TF-A → TF-A for SDcard boot stage
│   └── tf-a-bl2-uart.elf
│   Debug symbol file for TF-A → TF-A for UART
│   downloading boot stage
│   └── tf-a-bl2-usb.elf          D
│   ebug symbol file for TF-A → TF-A for USB downloading
│   boot stage
├── kernel
│   ├── config-5.10.61
│   Reference Config file for Linux kernel
│   └── vmlinux                  Debug
│   symbol file for Linux kernel
├── optee
│   └── debug
│       ├── tee-stm32mp157a-dk1.elf          De
│       bug symbol file for OP-TEE OS → STM32MP15 Discovery
│       kits
│       ├── tee-stm32mp157a-ev1.elf          De
│       bug symbol file for OP-TEE OS → STM32MP15 Evaluation
│       boards
│       ├── tee-stm32mp157c-dk2.elf          De
│       bug symbol file for OP-TEE OS → STM32MP15 Discovery
│       kits
│       ├── tee-stm32mp157c-ed1.elf          De
│       bug symbol file for OP-TEE OS → STM32MP15 Evaluation
│       boards
│       ├── tee-stm32mp157c-ev1.elf          De
│       bug symbol file for OP-TEE OS → STM32MP15 Evaluation
│       boards
│       ├── tee-stm32mp157d-dk1.elf          De
│       bug symbol file for OP-TEE OS → STM32MP15 Discovery
│       kits
│       ├── tee-stm32mp157d-ev1.elf          De
│       bug symbol file for OP-TEE OS → STM32MP15 Evaluation
│       boards
│       ├── tee-stm32mp157f-dk2.elf          De
│       bug symbol file for OP-TEE OS → STM32MP15 Discovery
│       kits
│       ├── tee-stm32mp157f-ed1.elf          De
│       bug symbol file for OP-TEE OS → STM32MP15 Evaluation
│       boards
│       └── tee-stm32mp157f-ev1.elf          De
│       bug symbol file for OP-TEE OS → STM32MP15 Evaluation
│       boards
└── u-boot
    └── debug

```



```

elf      |— u-boot-stm32mp157a-dk1-trusted.
          Debug symbol file for U-Boot → STM32MP15
Discovery kits
elf      |— u-boot-stm32mp157a-ev1-trusted.
          Debug symbol file for U-Boot → STM32MP15
Evaluation boards
elf      |— u-boot-stm32mp157c-dk2-trusted.
          Debug symbol file for U-Boot → STM32MP15
Discovery kits
elf      |— u-boot-stm32mp157c-ed1-trusted.
          Debug symbol file for U-Boot → STM32MP15
Evaluation boards
elf      |— u-boot-stm32mp157c-ev1-trusted.
          Debug symbol file for U-Boot → STM32MP15
Evaluation boards
elf      |— u-boot-stm32mp157d-dk1-trusted.
          Debug symbol file for U-Boot → STM32MP15
Discovery kits
elf      |— u-boot-stm32mp157d-ev1-trusted.
          Debug symbol file for U-Boot → STM32MP15
Evaluation boards
elf      |— u-boot-stm32mp157f-dk2-trusted.
          Debug symbol file for U-Boot → STM32MP15
Discovery kits
elf      |— u-boot-stm32mp157f-ed1-trusted.
          Debug symbol file for U-Boot → STM32MP15
Evaluation boards
elf      |— u-boot-stm32mp157f-ev1-trusted.
          Debug symbol file for U-Boot → STM32MP15
Evaluation boards

```

5.6.2 Using the debug symbol files

These files are used to debug the Linux[®] kernel, U-Boot or TF-A with GDB. Especially, the [Debug OpenSTLinux BSP components](#) chapter explains how to load the debug symbol files in GDB.



6 Installing the components to develop software running on Arm Cortex-M4 (STM32Cube MPU Package)

6.1 Installing the Eclipse IDE

Optional step: it is needed if you want to modify or add software running on Arm Cortex-M.

The table below explains how to download and install the System Workbench for STM32 IDE which is the AC6 product addressing STM32 MCU, and the STM32-CoPro-MPU plugin which provides support for Cortex-M inside STM32 MPU. [STM32-CoPro-MPU plugin release note](#)

6.2 Installing the STM32Cube MPU Package

Optional step: it is mandatory only if you want to modify the STM32Cube MPU Package.

Prerequisite: the Eclipse IDE is installed.

- The STM32CubeMP1 Package is delivered through an archive file named `en.STM32Cube_FW_MP1_V1-5-0.zip`.
- Download and install the STM32CubeMP1 Package

The software package is provided AS IS, and by downloading it, you agree to be bound to the terms of the software license agreement (SLA). The detailed content licenses can be found [here](#).


Warning

To download a package, it is recommended to be logged in to your "myst" account [7]. If, trying to download, you encounter a "403 error", you could try to empty your browser cache to workaround the problem. We are working on the resolution of this problem.

We apologize for this inconvenience

STM32MP1 Developer Package STM32CubeMP1 Package - v3.1.0 release	
Download	You need to be logged on <i>my.st.com</i> before accessing the following link: <code>en.STM32Cube_FW_MP1_V1-5-0.zip</code>
Installation	<ul style="list-style-type: none"> • Go to the host PC directory in which you want to install the Developer Package (<<i>Developer Package installation directory</i>>); if you follow the proposition to organize the working directory, it means: <pre>PC \$> cd <working directory path>/Developer-Package</pre> <ul style="list-style-type: none"> • Download the archive file in this directory • Uncompress the archive file to get the STM32CubeMP1 Package: <pre>PC \$> unzip en.STM32Cube_FW_MP1_V1-5-0.zip</pre>



Release note	<p>Details about the content of the STM32CubeMP1 Package are available in the <i>STM32Cube_FW_MP1_V1.4.0/Release_Notes.html</i> file.</p> <p> If you are interested in older releases, please have a look into the section Archives.</p>
--------------	---

- The **STM32CubeMP1 Package installation directory** is in the *<Developer Package installation directory>* directory, and is named *STM32Cube_FW_MP1_V1.5.0*:

<pre> STM32Cube_FW_MP1_V1.5.0 P1 Package content article ├── Drivers │ ├── BSP │ │ └── [...] │ ├── CMSIS │ │ └── [...] │ └── STM32MP1xx_HAL_Driver ├── devices │ └── [...] ├── htmresc │ └── [...] ├── License.md ├── Middlewares │ └── [...] ├── package.xml ├── Projects │ └── STM32CubeProjectsList.html ├── STM32CubeMP1 Package │ └── STM32MP157C-DK2 ├── STM32MP15 Discovery kits │ └── [...] │ └── STM32MP157C-EV1 ├── STM32MP15 Evaluation boards │ └── [...] ├── Readme.md ├── Release_Notes.html ├── Utilities │ └── [...] </pre>	<p>STM32CubeMP1 Package: details in STM32CubeM</p> <p>BSP drivers for the supported STM32MP1 boards</p> <p>HAL drivers for the supported STM32MP1</p> <p>List of examples and applications for</p> <p>Set of examples and applications →</p> <p>Set of examples and applications →</p> <p>Release note for STM32CubeMP1 Package</p>
---	--

The **STM32Cube MPU Package is now installed**: let's develop software running on Arm Cortex-M4.



7 Developing software running on Arm Cortex-A7

7.1 Modifying the Linux kernel

Prerequisites:

- the SDK is installed
- the SDK is started up
- the Linux kernel is installed

The *<Linux kernel installation directory>/README.HOW_TO.txt* helper file gives the commands to:

configure the Linux kernel

cross-compile the Linux kernel

deploy the Linux kernel (that is, update the software on board)

You can refer to the following simple examples:

- Modification of the kernel configuration
- Modification of the device tree
- Modification of a built-in device driver
- Modification of an external in-tree module

7.2 Adding external out-of-tree Linux kernel modules

Prerequisites:

- the SDK is installed
- the SDK is started up
- the Linux kernel is installed

Most device drivers (or modules) in the Linux kernel can be compiled either into the kernel itself (built-in, or internal module) or as Loadable Kernel Modules (LKMs, or external modules) that need to be placed in the root file system under the `/lib/modules` directory. An external module can be in-tree (in the kernel tree structure), or out-of-tree (outside the kernel tree structure).

External Linux kernel modules are compiled taking reference to a Linux kernel source tree and a Linux kernel configuration file (`.config`).

Thus, a makefile for an external Linux kernel module points to the Linux kernel directory that contains the source code and the configuration file, with the `"-C <Linux kernel path>"` option.

This makefile also points to the directory that contains the source file(s) of the Linux kernel module to compile, with the `"M=<Linux kernel module path>"` option.

A generic makefile for an external out-of-tree Linux kernel module looks like the following:

```
# Makefile for external out-of-tree Linux kernel module

# Object file(s) to be built
obj-m := <module source file(s)>.o

# Path to the directory that contains the Linux kernel source code
# and the configuration file (.config)
KERNEL_DIR ?= <Linux kernel path>

# Path to the directory that contains the generated objects
```




```
DESTDIR ?= <Linux kernel installation directory>

# Path to the directory that contains the source file(s) to compile
PWD := $(shell pwd)

default:
    $(MAKE) -C $(KERNEL_DIR) M=$(PWD) modules

install:
    $(MAKE) -C $(KERNEL_DIR) M=$(PWD) INSTALL_MOD_PATH=$(DESTDIR) modules_install

clean:
    $(MAKE) -C $(KERNEL_DIR) M=$(PWD) clean
```

Such module is then cross-compiled with the following commands:

```
$ make clean
$ make
$ make install
```

You can refer to the following simple example:

- Addition of an external out-of-tree module

7.3 Adding Linux user space applications

Prerequisites:

- the SDK is installed
- the SDK is started up

Once a suitable cross-toolchain (OpenSTLinux SDK) is installed, it is easy to develop a project outside of the OpenEmbedded build system.

There are different ways to use the SDK toolchain directly, among which Makefile and Autotools.

Whatever the method, it relies on:

- the sysroot that is associated with the cross-toolchain, and that contains the header files and libraries needed for generating binaries (see [target sysroot](#))
- the environment variables created by the SDK environment setup script (see [SDK startup](#))

You can refer to the following simple example:

- Addition of a "hello world" user space application

7.4 Modifying the U-Boot

Prerequisites:

- the SDK is installed
- the SDK is started up
- the U-Boot is installed

The [<U-Boot installation directory>/README.HOW_TO.txt](#) helper file gives the commands to:

cross-compile the U-Boot

deploy the U-Boot (that is, update the software on board)



You can refer to the following simple example:

- Modification of the U-Boot

7.5 Modifying the TF-A

Prerequisites:

- the SDK is installed
- the SDK is started up
- the TF-A is installed

The *<TF-A installation directory>/README.HOW_TO.txt* helper file gives the commands to:

cross-compile the TF-A

deploy the TF-A (that is, update the software on board)

You can refer to the following simple example:

- Modification of the TF-A

7.6 Modifying the OP-TEE

Prerequisites:

- the SDK is installed
- the SDK is started up
- the OP-TEE is installed

The *<OP-TEE installation directory>/README.HOW_TO.txt* helper file gives the commands to:

cross-compile the OP-TEE

deploy the OP-TEE (that is, update the software on board)



8 Developing software running on Arm Cortex-M4

8.1 How to create a Cube project from scratch or open/modify an existing one from STM32Cube MPU package

Please refer to [STM32CubeMP1 Package](#) article.



9 Fast links to essential commands

If you are already familiar with the Developer Package for the STM32MPU Embedded Software distribution, fast links to the essential commands are listed below.

Information

With the links below, you will be redirected to other articles; use the *back* button of your browser to come back to these fast links

Link to the command
Starter Packages
Essential commands of the STM32MP15 Evaluation board Starter Package
Essential commands of the STM32MP15 Discovery kit Starter Package
SDK
Download and install the latest SDK
Start the SDK
Linux kernel
Download and install the latest Linux kernel
Helper file for the Linux kernel build, and update on board
U-Boot
Download and install the latest U-Boot
Helper file for the U-Boot build, and update on board
TF-A
Download and install the latest TF-A
Helper file for the TF-A build, and update on board
Linux user space
Simple user space application
STM32Cube MPU Package
Download and install the latest STM32CubeMP1 Package
Create or modify a Cube project



10 How to go further?

Now that your developments are ready, you might want to switch to the STM32MP1 Distribution Package, in order to create your own distribution and to generate your own SDK and image.

Arm® is a registered trademark of Arm Limited (or its subsidiaries) in the US and/or elsewhere.



Cortex®

Software development kit (A programming package that enables a programmer to develop applications for a specific platform.)

Linux® is a registered trademark of Linus Torvalds.

Das U-Boot -- the Universal Boot Loader (see [U-Boot_overview](#))

Trusted Firmware for Arm® Cortex®-A

Open Portable Trusted Execution Environment

Microprocessor Unit

Board support package

Hardware Abstraction Layer

(Software)Integrated development/design/debugging environment

GNU dedugger, a portable debugger that runs on many Unix-like systems

Display Serial Interface (MIPI® Alliance standard)

High-Definition Multimedia Interface (HDMI standard)

debug and test protocol, named from the Joint Test Action Group that developed it

The Linux Foundation® and Yocto Project® are registered trademarks of the Linux Foundation. Linux® is a registered trademark of Linus Torvalds

Firmware Image Package is a packaging format used by TF-A

Operating System

Boot Loader stage 3-2

Universal Asynchronous Receiver/Transmitter

Microcontroller Unit (MCUs have internal flash memory and are intended to operate with a minimum amount of external support ICs. They commonly are a self-contained, system-on-chip (SoC) designs.)

Cortex Microcontroller Software Interface Standard