



GStreamer troubleshooting grid



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Some typical issues related to the **GStreamer** framework are listed below. Solutions or debugging methods are proposed for these issues.

If your issue is not listed, try also looking in the articles in the [Gstreamer](#) or [troubleshooting grids](#) categories.

Symptom	Resolution
<code>There may be a timestamping problem, or this computer is too slow.</code>	<p>This message is typically displayed when the GStreamer A/V sync drops some frames. This may be due to a decoder that is too slow, badly timestamped buffers, or a badly formed container (.ts, .3gp, .mp4, .avi, ...).</p> <p>To proceed with investigations, refer to the article How to profile video framerate.</p>
<code>Could not create Wayland display</code>	<p>HDMI TV not connected, please connect it.</p>
<code>Could not load BMP file</code>	<p>Make sure the loader of the bmp file format, <code>libpixbufloader-bmp.so</code>, is present in <code>/usr/lib/gdk-pixbuf-2.0/2.10.0/</code>. If not, remove <code>/usr/lib/gdk-pixbuf-2.0/2.10.0/loaders.cache</code>, copy <code>libpixbufloader-bmp.so</code> file from distrib build to <code>/usr/lib/gdk-pixbuf-2.0/2.10.0/</code> then run <code>"/usr/lib/gdk-pixbuf-2.0/gdk-pixbuf-query-loaders > /usr/lib/gdk-pixbuf-2.0/2.10.0/loaders.cache"</code> to reload loaders.</p>

High-Definition Multimedia Interface (HDMI standard)