

DMAMUX internal peripheral

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1 Article purpose

The purpose of this article is to:

- briefly introduce the DMAMUX peripheral and its main features
- indicate the level of security supported by this hardware block
- explain how each instance can be allocated to the three runtime contexts and linked to the corresponding software components
- explain, when necessary, how to configure the DMAMUX peripheral.

2 Peripheral overview

The **DMAMUX** peripheral is used to perform requestor line (or device controller) selection for each channel from **DMA** instances: there is a single DMAMUX instance to cover both DMA1 and DMA2.

2.1 Features

Refer to the [STM32MP15 reference manuals](#) for the complete list of features, and to the software components, introduced below, to see which features are implemented.

2.2 Security support

The DMAMUX is a **non secure** peripheral.

3 Peripheral usage and associated software

3.1 Boot time

The DMAMUX is not used at boot time.

3.2 Runtime

3.2.1 Overview

The DMAMUX manages DMA1 and DMA2 requestor line selection via different registers so it is possible to concurrently access to DMAMUX from Cortex[®]-A7 non-secure and Cortex[®]-M4 contexts, as far as each core is only configuring the requestor lines for the [DMA](#) instances (DMA1 and/or DMA2) assigned to itself.

Finally, DMAMUX can be allocated to:

- the Arm[®] Cortex[®]-A7 non-secure core to be controlled in Linux[®] by the [dmaengine](#) framework

or

- the Arm[®] Cortex[®]-M4 to be controlled in STM32Cube MPU Package by the [DMA HAL driver](#)

3.2.2 Software frameworks

Do mai n	Peri phe ral	Software frameworks			Comment
		Cortex-A7 secure (OP-TEE)	Cortex-A7 non-secure (Linux)	Cortex-M4 (STM32Cube)	
Core /DM A	DMAMUX		Linux dmaengine framework	STM32Cube DMAMUX driver	

3.2.3 Peripheral configuration

The configuration is applied by the firmware running in the context to which the peripheral is assigned. The configuration can be done alone via the [STM32CubeMX](#) tool for all internal peripherals, and then manually completed (particularly for external peripherals), according to the information given in the corresponding software framework article.

3.2.4 Peripheral assignment

Check boxes illustrate the possible peripheral allocations supported by [STM32 MPU Embedded Software](#):

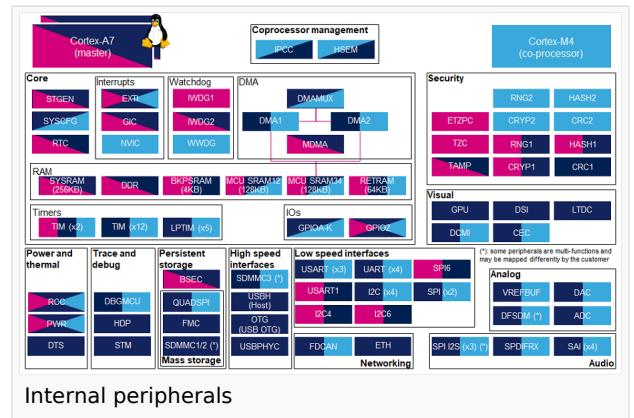
- means that the peripheral can be assigned () to the given runtime context.

- ✓ is used for system peripherals that cannot be unchecked because they are statically connected in the device.

Refer to [How to assign an internal peripheral to a runtime context](#) for more information on how to assign peripherals manually or via [STM32CubeMX](#).

The present chapter describes STMicroelectronics recommendations or choice of implementation.

Additional possibilities might be described in [STM32MP15 reference manuals](#).



Do ma in	Pe ri ph e ra l	Runtime allocation			Comme nt	
		Instance	Cortex-A7 secure (OP-TEE)	Cortex-A7 non-secure (Linux)		Cortex-M4 (STM32Cube)
Cor e/D MA	DM AM UX	DMAMUX		<input type="checkbox"/>	<input type="checkbox"/>	Shareable (multiple choices supported)

Microprocessor Unit

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