

## Category:How to build software

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This category groups together articles explaining how to build software for the STM32MPU Embedded Software distribution, and the STM32 MPUs microprocessor devices and boards.

### Pages in category "How to build software"

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The following 6 pages are in this category, out of 6 total.

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- [How to build Linux kernel user space tools](#)
- [How to compile the device tree with the Developer Package](#)
- [How to create an SDK for OpenSTLinux distribution](#)
- [How to cross-compile with the Developer Package](#)
- [How to cross-compile with the Distribution Package](#)
- [How to integrate an external software package](#)