



Category:GPU



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Stable: 17.06.2020 - 15:26 / Revision: 04.10.2019 - 15:37

This category groups together all articles related to the Linux<sup>®</sup>GPU software frameworks.

It is recommended to first read the [Vivante GCNANO GPU overview](#) article for the STM32MP157 line.

Graphics Processing Units

## Pages in category "GPU"

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The following 11 pages are in this category, out of 11 total.

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- [EGL backends](#)
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### G

- [GPU device tree configuration](#)
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### H

- [How to launch glmark2 benchmark](#)
- [How to launch Khronos OpenGL ES conformance tests](#)
- [How to monitor the GCNANO GPU load](#)
- [How to test and benchmark OpenGL ES](#)

### O

- [OpenGL ES overview](#)
- [OpenVG overview](#)



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## V

- [Vivante GCNANO GPU overview](#)