



CEC internal peripheral



# CEC internal peripheral

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## 1 Article purpose

The purpose of this article is to:

- briefly introduce the CEC peripheral and its main features
- indicate the level of security supported by this hardware block
- explain how each instance can be allocated to the three runtime contexts and linked to the corresponding software components
- explain, when necessary, how to configure the CEC peripheral.

## 2 Peripheral overview

The CEC (consumer electronics control) or HDMI-CEC is an STM32 internal peripheral that allows to receive/send messages from/to devices, such as TV or tuner, through a HDMI cable.

### 2.1 Features

Refer to the [STM32MP15 reference manuals](#) for the complete list of features, and to the software components, introduced below, to see which features are implemented.

Refer to the STM32 CEC presentation <sup>[1]</sup> for an overview of the CEC hardware block capabilities.



## 2.2 Security support

The CEC is a **non-secure** peripheral.

# 3 Peripheral usage and associated software

## 3.1 Boot time

The CEC is not used at boot time.

## 3.2 Runtime

### 3.2.1 Overview

The CEC internal peripheral can be allocated to:

- the Arm® Cortex®-A7 non-secure core to be controlled in Linux® by the CEC framework

or

- the Arm® Cortex®-M4 to be controlled in STM32Cube MPU Package by STM32Cube CEC driver

Chapter Peripheral assignment describes which peripheral instance can be assigned to which context.

### 3.2.2 Software frameworks

Do	Peri	Software frameworks			Comment
mai Cor tex -A7 no sec ure (O ure P- TE E)	Cor tex -A7 no n- sec ure (Li nux )	Cortex-M4  (STM32Cube)			
Lo w- sp	C				

Do	Peri	Software frameworks		Comment
main interface	Peripheral		CEC framework	CEC HAL driver

### 3.2.3 Peripheral configuration

The configuration is applied by the firmware running in the context to which the peripheral is assigned. The configuration can be done alone via the [STM32CubeMX](#) tool for all internal peripherals, and then manually completed (particularly for external peripherals), according to the information given in the corresponding software framework article or for Linux® in the [CEC device tree configuration](#) article.

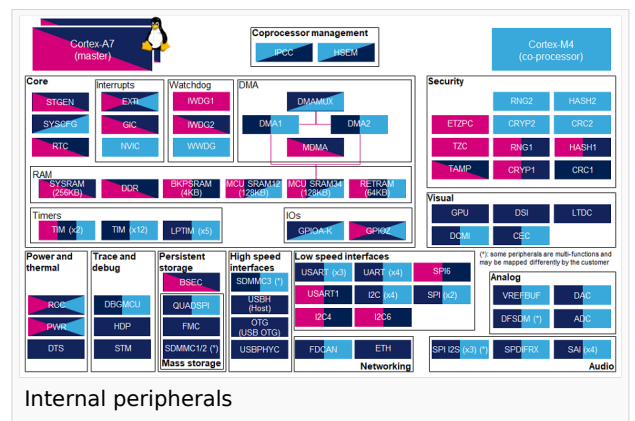
### 3.2.4 Peripheral assignment

**Check boxes** illustrate the possible peripheral allocations supported by STM32 MPU Embedded Software:

- means that the peripheral can be assigned ( ) to the given runtime context.
- is used for system peripherals that cannot be unchecked because they are statically connected in the device.

Refer to [How to assign an internal peripheral to a runtime context](#) for more information on how to assign peripherals manually or via [STM32CubeMX](#).

The present chapter describes STMicroelectronics recommendations or choice of implementation. Additional possibilities might be described in [STM32MP15 reference manuals](#).



Do	Peri	Runtime allocation		Comment
main interface	Peripheral	Cortex-A7 non-secure (Linux)	Cortex-M4 (STM32Cube)	



Do ma in	Per iph era l T E E	Runtime allocation				Comme nt
Vi s u al	C E C	CEC				Assig nment (singl e choice )

## 4 How to go further

Refer to the STM32 CEC application note (AN4066) <sup>[2]</sup> for a detailed description of the CEC peripheral and applicable use-cases.

Even if this application note is related to STM32 microcontrollers, it also applies to STM32 MPUs.

## 5 References

- STM32 CEC presentation
- STM32 CEC Application Note (AN4066)

Consumer Electronics Control (HDMI standard)

High-Definition Multimedia Interface (HDMI standard)

Microprocessor Unit

Open Portable Trusted Execution Environment