



Standard SDK directory structure



A quality version of this page, approved on 15 April 2020, was based off this revision.

This article describes the structure of the OpenSTLinux standard SDK installation directory:



Where:

| | |
|----------------|--|
| <target> | Target architecture for cross-toolchain; examples (non exhaustive list): <ul style="list-style-type: none"> • cortexa7hf-neon-vfpv4 |
| <distro> | Distribution; examples (non-exhaustive list): <ul style="list-style-type: none"> • openstlinux_weston |
| <host machine> | Host machine on which the SDK is installed; examples (non-exhaustive list): <ul style="list-style-type: none"> • x86_64 (64-bit host machine) |

The installed SDK consists of:

- an environment setup script for the SDK
- a configuration file for the target
- a version file for the target
- the root file systems (sysroots) needed to develop objects for the target system

Software development kit (A programming package that enables a programmer to develop applications for a specific platform.)