



## GStreamer troubleshooting grid



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A quality version of this page, approved on 23 January 2020, was based off this revision.

Some typical issues related to the **GStreamer** framework are listed below. Solutions or debugging methods are proposed for these issues.

If your issue is not listed, try also looking in the articles in the [Gstreamer](#) or [troubleshooting grids](#) categories.

Symptom	Resolution
There may be a timestamping problem, or this computer is too slow.	This message is typically displayed when the GStreamer A/V sync drops some frames. This may be due to a decoder that is too slow, badly timestamped buffers, or a badly formed container (.ts, .3gp, .mp4, .avi, ...). To proceed with investigations, refer to the article <a href="#">How to profile video framerate</a> .
Could not create Wayland display	HDMI TV not connected, please connect it.
Could not load BMP file	Make sure the loader of the bmp file format, libpixbufloader-bmp.so, is present in /usr/lib/gdk-pixbuf-2.0/2.10.0/. If not, remove /usr/lib/gdk-pixbuf-2.0/2.10.0/loaders.cache, copy libpixbufloader-bmp.so file from distrib build to /usr/lib/gdk-pixbuf-2.0/2.10.0/ then run "/usr/lib/gdk-pixbuf-2.0/gdk-pixbuf-query-loaders > /usr/lib/gdk-pixbuf-2.0/2.10.0/loaders.cache" to reload loaders.

High-Definition Multimedia Interface (HDMI standard)